



Using WebAssembly Now: It's Easier Than You Think

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Who are we?

Brooks Townsend

- Lead Software Engineer at Cosmonic
- wasmCloud maintainer
- Serial open source contributor
- Brewer of Elixir, Wasm enjoyer, Rustacean
- Demo enthusiast

Taylor Thomas

- Director of Engineering at Cosmonic
- Rustacean
- Co-creator of Krustlet and Bindle
- Open Source Maintainer
- Emeritus Helm Maintainer

Agenda

- What is a Wasm?
- Where does it fit in?
- Demos galore ✨
- What can I do now?
- How to get involved



Neither Web, nor Assembly



Open W3C Standard

Open and widely supported standard



Safe & Secure

Deny by default secure sandbox, featuring capability driven permissions



Efficient and fast

Small size and near-native execution speed



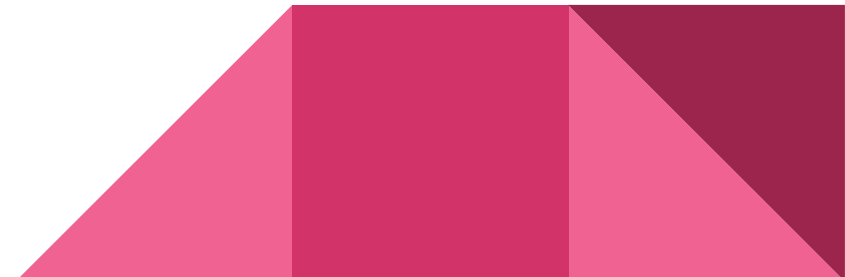
Polyglot

Choice of deployment language means ability to reuse existing libraries



Portable

WebAssembly runs in all major browsers



Good vs Bad

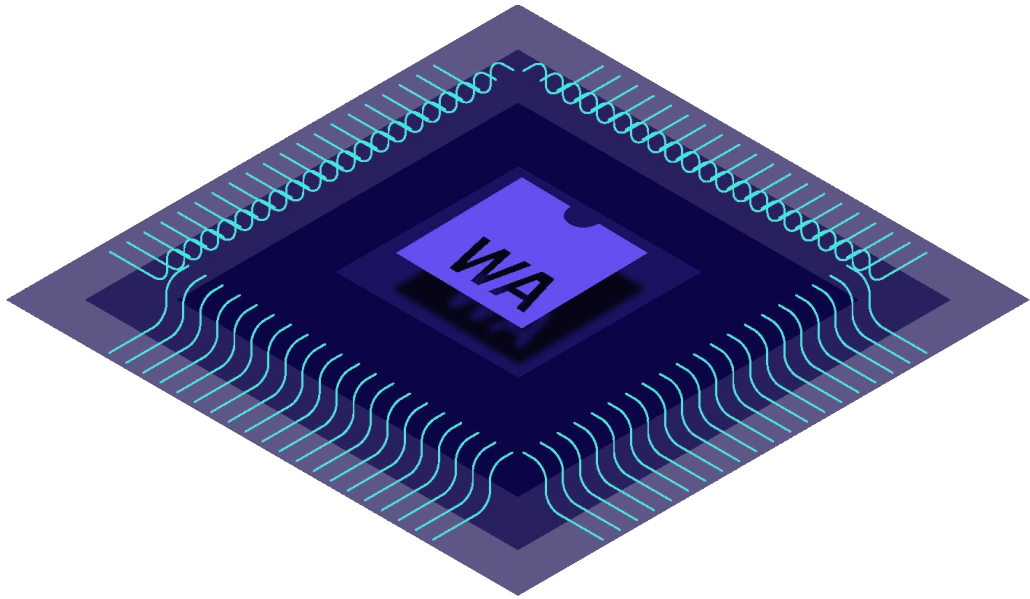
- General server side computing
 - Microservices
 - Functions
- Runtime optimization
- Constrained devices (“the edge”)
- Plugins
- Libraries
- Browser
- Networking is still difficult
- Things are now in the “fast moving” stage
- Slower than native code
- Toolchains aren’t there for some languages
 - No lift and shift with Wasm
- Some domains aren’t really a good fit (yet)
 - Performance tuned applications
 - Nginx, Redis, MySQL, etc.

Why wasmCloud?

- If Wasm is so good, what do we need wasmCloud for?
- Runtime vs application runtime



WebAssembly Host Runtime

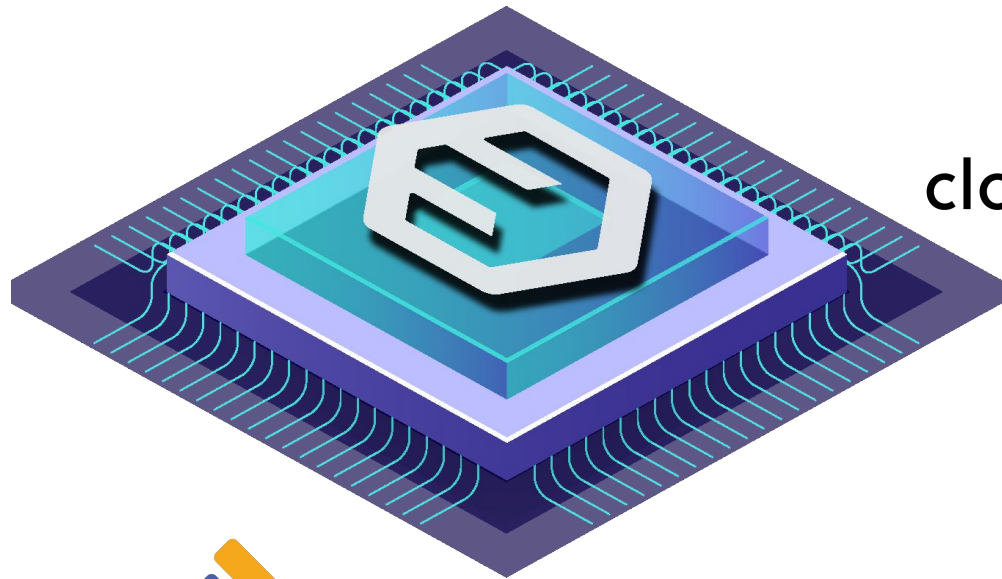


- Portable
- Secure
- Small
- Fast
- Language agnostic

wasmCloud Application Runtime



Open
Application
Model

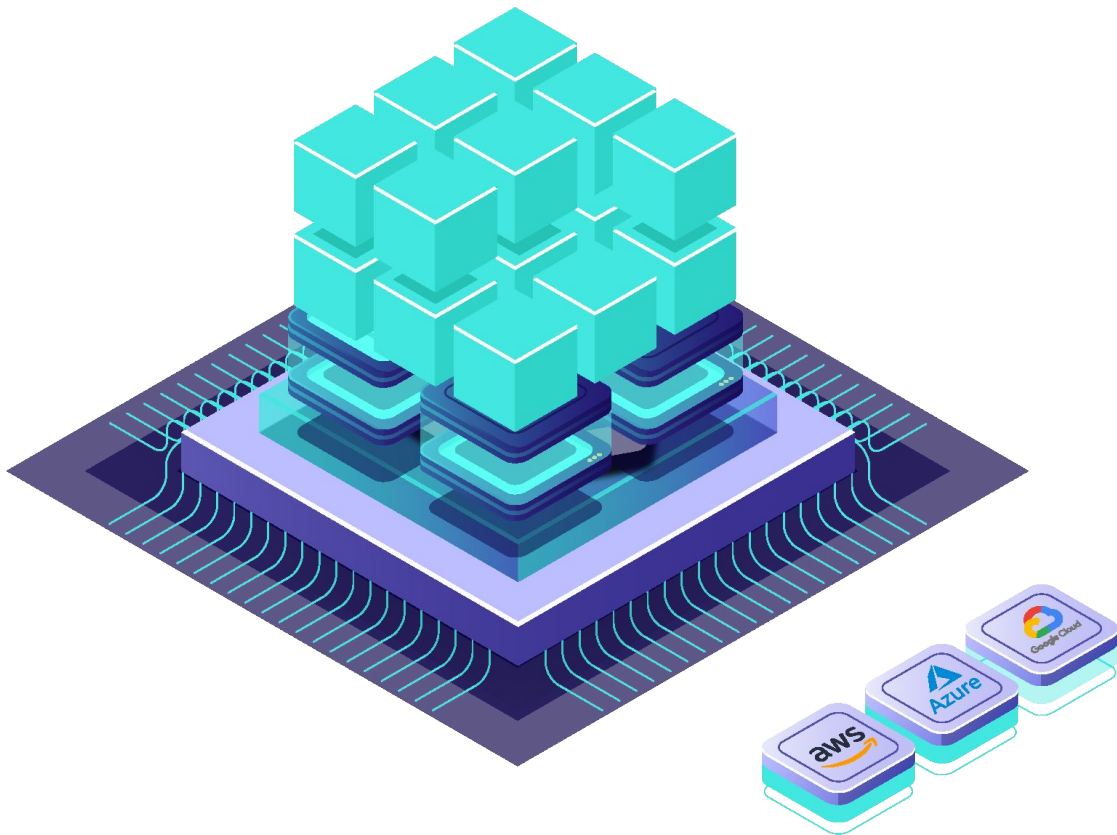


cloudevents

- Run and orchestrate Wasm
- Secure access to capabilities
- Horizontally and vertically scalable, stateless actors
- Manage networking, failover, request routing

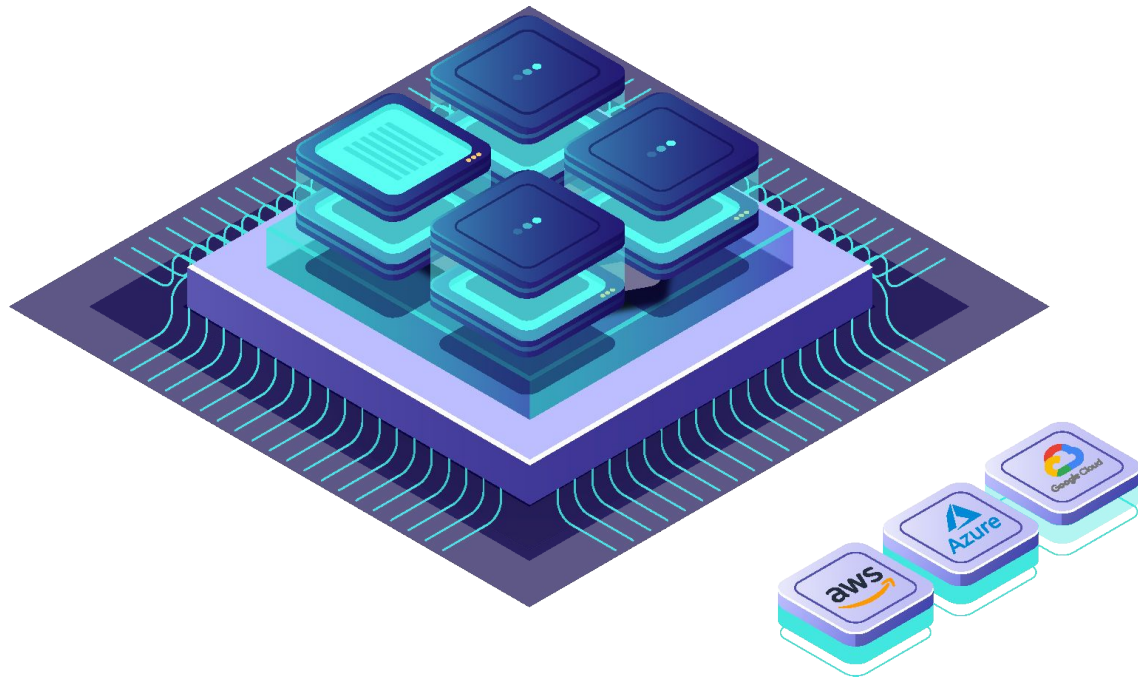


Actors



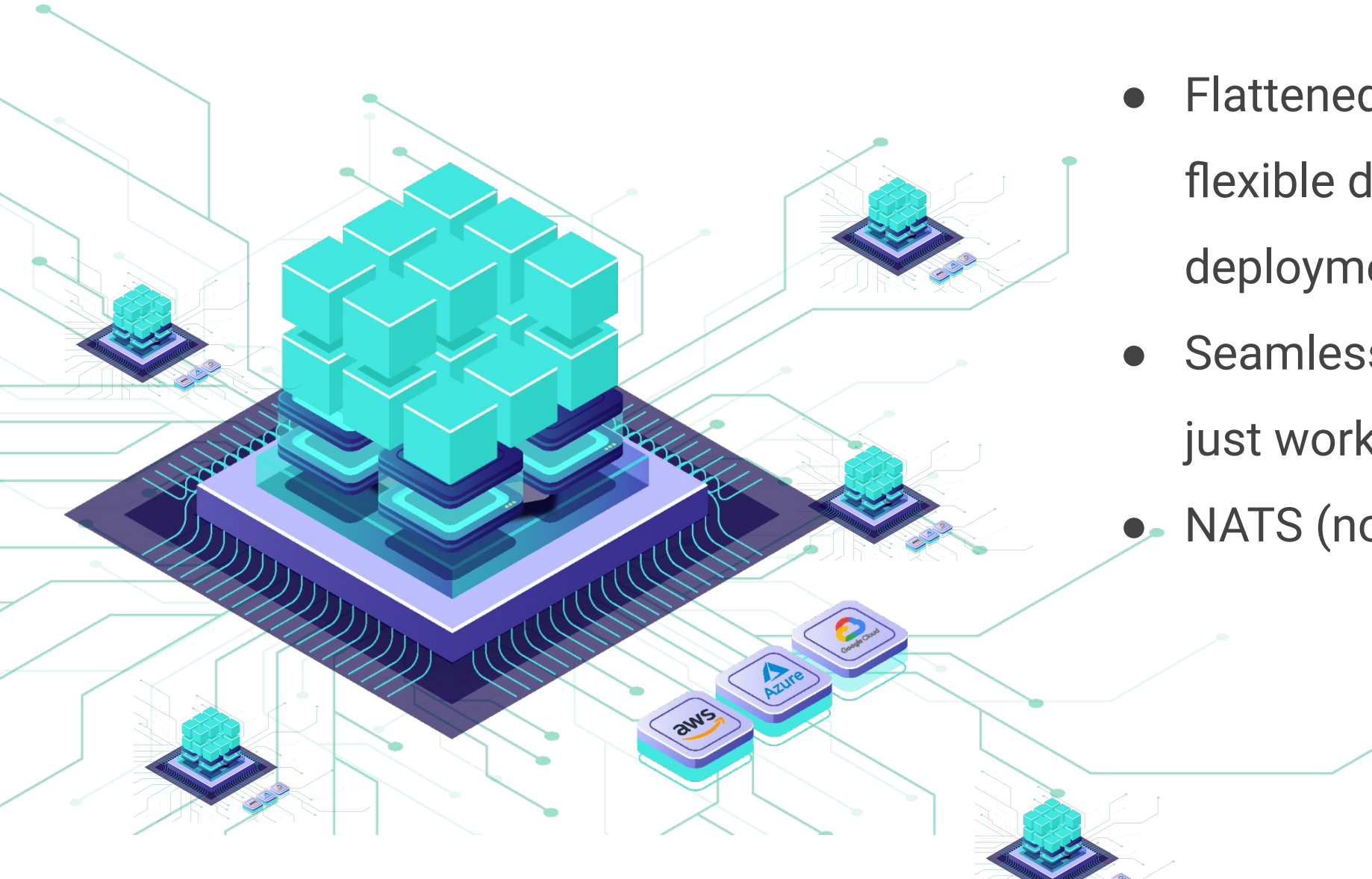
- Implement only your business logic
- Stateless and reactive
- Tiny footprint, portable & scalable
- Easy to develop & low boilerplate

Capabilities



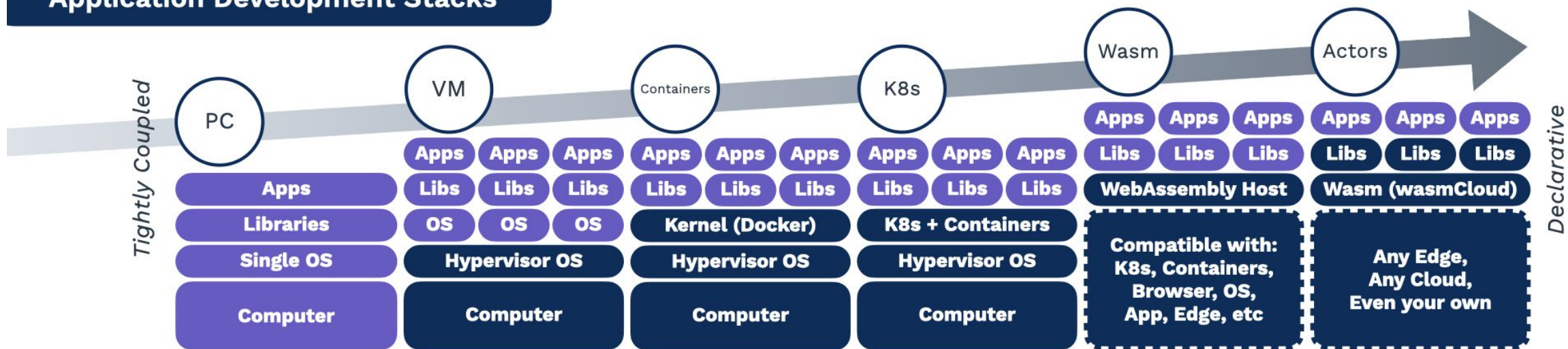
- Contract driven design
- Choose implementation at runtime, hot swap
- Decoupled libraries from business logic

Lattice Network



- Flattened topology, enables flexible dynamic deployments
- Seamlessly connected, “it just works”
- NATS (not NATs)

Application Development Stacks



FORMAT	PC	CLOUD	CONTAINER	K8S	WASM	WASMCLOUD
EXECUTION	<i>Image (Datacenter)</i>	<i>VM (Public Cloud)</i>	<i>Container (Docker)</i>	<i>Containers (K8s / Cloud)</i>	<i>WASM (Everywhere)</i>	<i>Distributed WASM (Everywhere)</i>
Dev Responsibility	Full	OS, App, Lib	App, Lib	App, Lib	Wasm	Business Logic
Abstraction	-	CPU	Linux Kernel	K8s	Secure Sandbox	Sandbox + Capabilities
Compatibility	All	Most	Most	Most	Most	Most
Size	Large	Med	Small	Small	Tiny	Minuscule
Portability	-	Low	Med (CPU, Linux)	Med (CPU, Linux)	High	Highest
Security	System	OS	Process Boundary	Process Boundary	Capability	Actor
Location	On Prem & Co-location	Proprietary Cloud & Edge	Dev, Edge, Cloud, K8s	Dev, Edge, Cloud, K8s	Dev, App, Edge, Cloud, K8s, Browser, Devices	Dev, App, Edge, Cloud, K8s, Browser, Devices



Legend:

Developer Provided

Service Provided

Flexible

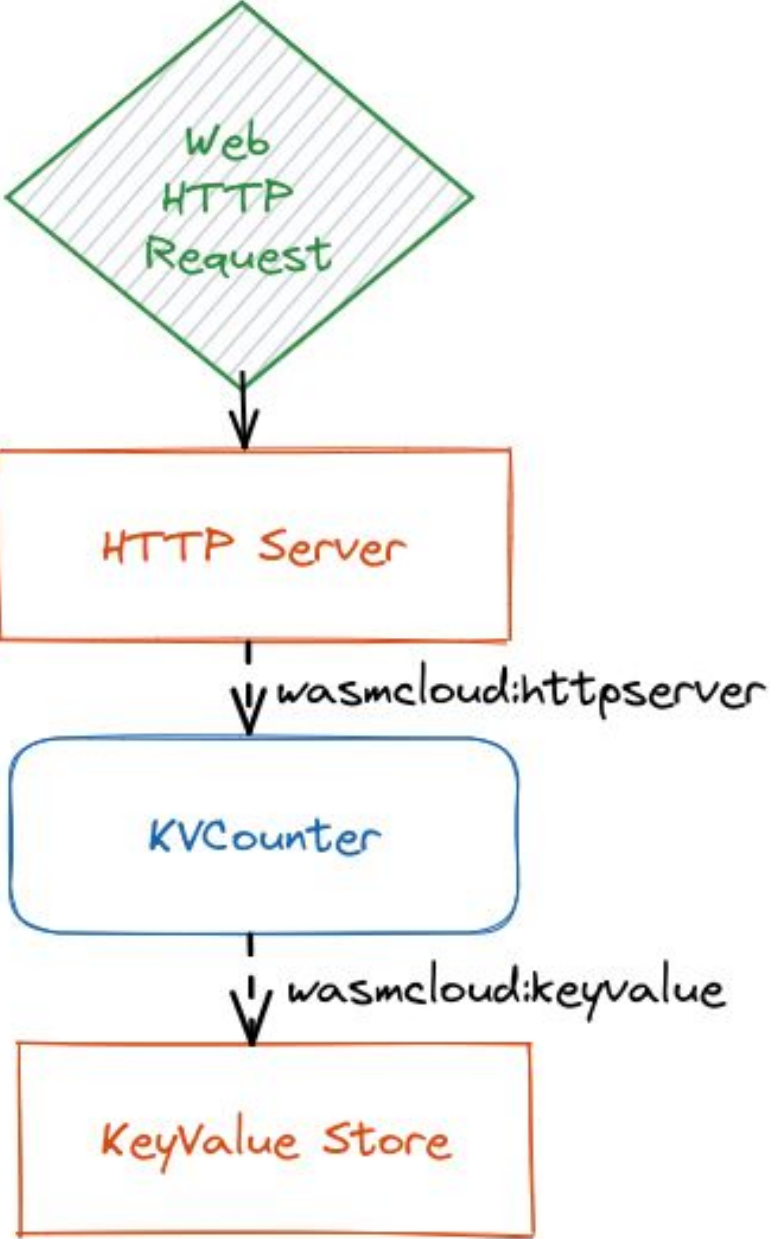


DEMO TIME

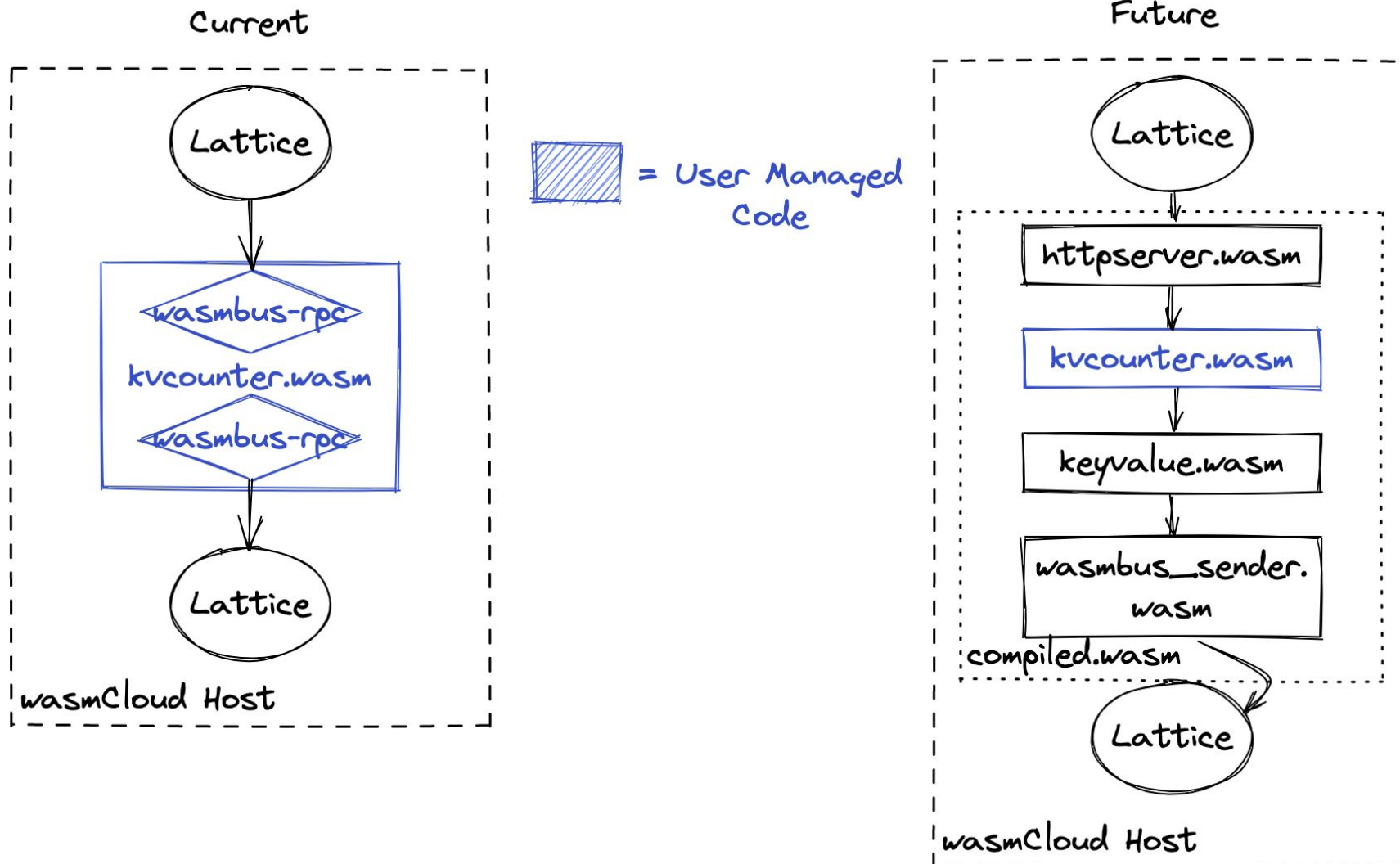


KVCounter

Key:

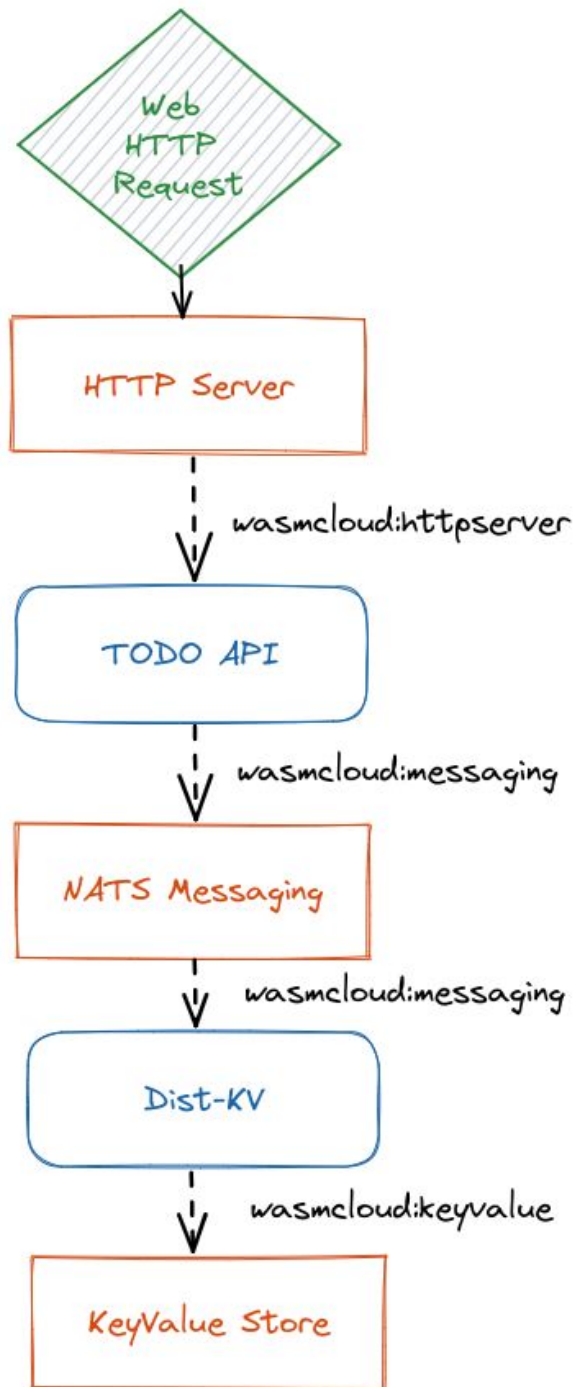
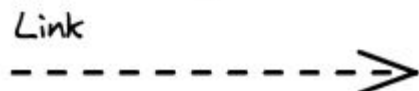


Components and the future

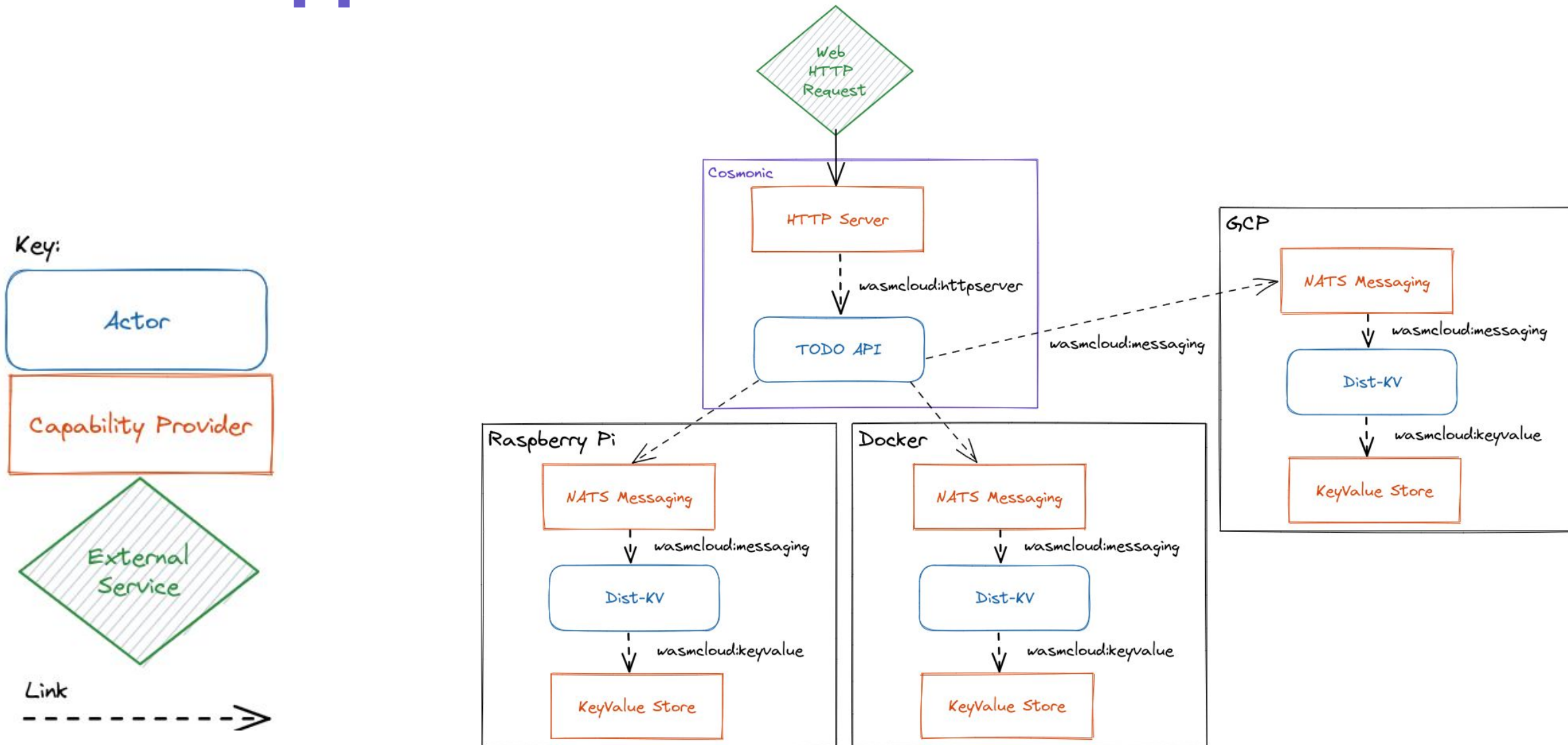


TODO App

Key:



TODO App Architecture



What could you do now?

1. Basic data/image/etc. processing
2. One small part of a service
 - Runs smaller and cheaper
3. A full stateful application
 - Use the various providers to connect to the data sources you need



References

- <https://slack.wasmcloud.com/>
- <https://github.com/wasmCloud/wasmCloud>
- Additional resources
 - <https://github.com/wasmCloud/capability-providers>
 - <https://github.com/wasmCloud/interfaces>



Join our community Slack and check out our GitHub!

<https://slack.wasmcloud.com>



<https://github.com/wasmCloud/wasmCloud>





? Questions ?