

Develope

Natio

Cloud Agnostic Design Patterns and Tips

(for Serverless and Java)

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DevNation



Cloud Computing:

Respond more quickly to demand

No provisioning/managing of hardware

High availability, Disaster Recovery, Resilience

Grow your application in a manageable way

Use only the resources you need!







...





(Some) Components of an Application Platform



Developer Tools





Networking



Monitoring

Logging

(R)



Container Registry







= Microsoft Azure			P Sea	rch resources, services, and docs $(G \! + \! /)$			🖂 🤔 🎯 🧖 🧖 kdubo
Microsoft Azure All services Al Al Al Asventes Recets Rece	Filter services Service provides : All Ref Microsoft Vintal Resource App Services Mit machines Resource App Services Al + machines learning (22) App Services App Services A aver Al Studio mercines Services I - or Services Services Services	ester Status (All E Starage Starage Storage	 Al Serch Content moderators Anano OpenAl 	ch-resources, services, and does (G+/) Azure Al services Coulom vision Co Personalizers:	Azure Al services multi-service account Countent intelligences Securities	 Azure Al Video Indeser Face APs Translators 	Anomaly desctors Immersive readers Immersive readers Immersive readers
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	Containers (10) Container Instances App Configuration Databases (22) Solutionations App Configuration Containers App Configuration Containers Conta	Container registries Container App Jobs Container		 Kobernetes services SQL servers Azure Database for PortgresGQL fiscible servers Azure Database Maration Services 	Asure Red Hat OpenShift clusters Solutional machines Asure Database for PostgradQL servers Saturb to come (movie)	Service Fastric clusters Control Commo D3 Azure Arc data controllers Mensor distatations	Service Fabric managed clustes Anne Connex DB for MongoDB (SU) PostgradOL server - Azure Arc Persone Control Determination For any Active Arc Persone Control Determination Cont

Free trial status: €271.02 credit and 51 days remaining. Activate your full account to get unlimited access to all of Google Cloud—use any remaining credits, then pay only for what you use.







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But...



What if ...

- Regulatory changes
- Outages
- Price changes, contract renegotiations
- Other vendor offers better hw / services
- New CIO/CTO
- Shadow IT





So ... ?





Hybrid / Multi Cloud!?



Building an application platform on each cloud



3 different cars

- Different component versions
- Different life cycles
- Different support models
- Different developer and ops tooling

3 different drivers and pit crews needed







Open Source & Beveloper Cloud Native Ecosystem FTW!

DevNation





What about Serverless?

Serverless





"Serverless computing refers to the concept of building and running **applications** that **do not** require server management. It describes a finer-grained **deployment model** where applications, bundled as one or more functions are uploaded to a platform and then **executed**, scaled, and billed in response to the exact **demand** needed at the moment"

-- CNCF Definition,

https://www.cncf.io/blog/2018/02/14/cncf-takes-first-step-towards-serverless-computing/

What factors are leading you to overspend?

Select all that apply.

Overprovisioning — for example, workloads using more resources than necessary	70%
Lack of individual or team-level awareness or responsibility	45%
Sprawl—such as resources not deactivated after use	43%
Technical debt—existing workloads not re-architected for scalability of cloud	43%
Lack of visibility and insight into consumption, budget and spending	40%
Presence of resource-hungry workloads	25%
Fluctuating consumption demands	23%
Poor planning and prediction on cloud consumption	23%
Absence of centralized, consistent or standardized processes and/or tools for insight and action across all our cloud providers	20%
Availability of a self-service infrastructure	15%



https://www.cncf.io/blog/2023/12/20/cncf-cloud-native-finops-cloud-financial-management-microsurvey/

Traditional Deployments





Serverless









Java & Serverless

JVM Scaling







SUPERSONIC. SUBATOMIC. JAVA

QUARKUS





The Quarkus Way



Runtime



Build Time

Build Time

Runtime



The Quarkus Way enables Native Compilation OOTB



Supersonic, Subatomic Java



Quarkus + Native (via GraalVM) 0.016 Seconds

Quarkus + JVM (via OpenJDK) 0.943 Seconds

Traditional Cloud-Native Stack 4.3 Seconds



Quarkus + Native (via GraalVM) **12 MB**



Quarkus + JVM (via OpenJDK) **73 MB**



Traditional Cloud-Native Stack **136 MB**

Java warmup time



Application Runtime Performance



1.0

AWS Lambda, Functions...

Built around the FaaS components and other services such as API Gateways. It enabled a variety of use cases but it is far from ideal for general computing and with room for improvements.

- → HTTP and other few Sources
- → Functions only
- → Limited execution time (5 min)
- \rightarrow No orchestration
- → Limited local development experience



FaaS



















Writing cloud agnostic functions with Java & Quarkus



@WebServlet("/api/getLSBData")
public class LightSpeedBoosterServlet extends HttpServlet {

private LsbRepository lsbRepository;



```
@Override
                                                                                 import io.cloudevents.CloudEvent;
   public void init() throws ServletException {
                                                                                 import io.cloudevents.core.data.PojoCloudEventData;
      lsbRepository = new LsbRepository();
                                                                                 import io.cloudevents.jackson.PojoCloudEventDataMapper;
                                                                                 import io.guarkus.fungy.Fung;
  @Override
                                                                                 import static io.cloudevents.core.CloudEventUtils.mapData;
  protected void doGet(HttpServletRequest request, HttpServletResponse response) throws Ser
B}
                                                                                 public class LandingRequestFunction {
   @Override
  protected void doPost(HttpServletRequest request, HttpServletResponse response) throws Se
                                                                                     @Fung
public void landingRequest(CloudEvent ce) {
             import io.quarkus.fungy.Fung;
                                                                                  public class GreetingFunction {
                   @Funa
                   public String greet(String name) {
                       return "Hello " + name;
```



github.com/serverless-java-in-action/examples



quarkus create app funqy \ -x quarkus-funqy-amazon-lambda





% of total Lambda function invocations

Source: Datadog

tion

1.0

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1.5

Serverless Containers

With the advent of containers & Kubernetes, many frameworks and solutions started to auto-scale containers. Cloud providers created offerings using managed services completely abstracting Kubernetes APIs.

- → Fargate, Cloud Run, Container Instances
- → Knative, KEDA, etc
- → Kubernetes based auto-scaling
- → Microservices and Functions
- → Easier to debug & test locally
- → Polyglot & Portable



Serverless is evolving...







Knative



https://github.com/knative









Knative is an **Open Source**, **Cloud Agnostic** Solution

to build Serverless and Event Driven Applications on Kubernetes

Containers made easy

Simplified developer experience to deploy applications/code on serverless containers **abstracting infrastructure** & focusing on what matters.



Ready for the Hybrid Cloud

Truly portable serverless running anywhere Kubernetes runs, that is on-premises or on any public cloud. Leverage data locality and SaaS when needed.



Immutable revisions

Deploy new features: performing canary, A/B or blue-green testing with gradual traffic rollout with no sweat and following best practices.



Any programming language

Use any programming language or runtime of choice. From Java, Python, Go and JavaScript to **Quarkus**, SpringBoot or Node.js.

Automatic scaling

No need to configure number of replicas, or idling. **Scale to zero** when not in use, auto scale to thousands during peak, with built-in reliability and fault-tolerance.



Event Driven Architectures

Build **loosely coupled & distributed apps** connecting with a variety of built-in or third-party event sources or connectors powered by Operators.



\$ kn func create -l quarkus myfunc \$ kn func deploy

\$ kn service create myservice --image=xyz



github.com/serverless-java-in-action/examples

1.0

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2.0

Integration & State

The maturity and benefits of Serverless are recognized industry wide and it adds the missing parts to make pattern suitable for general purpose workloads and used on the enterprise.

- → Basic state handling
- → Enterprise Integration Patterns
- → Advanced Messaging Capabilities
- → Blended with your PaaS
- → Enterprise-ready event sources
- → Solutions and outcome focused





Knative Components

Knative has two main components that empower teams working with Kubernetes. Serving and Eventing work together to automate and manage tasks and applications.





Knative Eventing





Eventing is a set of APIs for routing events from **Producers** to **Consumers** (known as **Sinks**)

CloudEvent specification

allows for the creation of Serverless components that are driven by Event rather than Traffic





CloudEvents





CNCF graduated project - https://cloudevents.io/

Provides a common event schema => Interoperability, portability

Extensible through extension attributes

SDKs for different programming languages

Protocol-agnostic (HTTP, AMQP, MQTT, ...)

Wide adoption



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cloudevents



Usage Patterns







Usage Patterns







Usage Patterns









Who wins?

Position	Name	Count				
L	Intellij	1		Vote for Inte	ellij!	
2 VScode		1		Vote for VSc	ote for VScode!	
Eclipse		0	Vote for Eclipse!		ose!	
Vim		0	Vote for Vim!			
i	Other	0 Vote for		Vote for Oth	Other!	
i	Openshift Dev Spaces	0	Vote for Openshift Dev Spaces!			
		Fav IDE				
L.0						
).9						
.8						
7						
S.						
.6						
.5						
.4						
2						
.3						
.2						
0.1						
0						
- L	Intellij VScode	Eclipse	Vim	Other	Openshift Dev Spaces	













Who wins?

Position	Name	Count			
1	Intellij	1			
2	VScode	1			
3 Eclipse		0	Vote for Eclipse!		
4 Vim		0			
5 Other		0	Vote for Other!		
6	Openshift Dev Spaces	0	Vote		
		Fav ID	E		
1.0					
0.9					
0.8					
0.7					
0.1					
0.6					
0.5					
0.4					
0.2					
0.0					
0.2					
0.1					
0					
1	ntellij VScode	Eclipse	Vim	Other	Openshift Dev Space

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github.com/kdubois/CamelQuarkusVoter



Serverless + Al ?

https://knative.dev/docs/about/case-studies/deepc/



Wrapping it up...

- Cloud providers offer a LOT of cool stuff
- We need to be mindful of cloud lock-in
- Serverless is much more than just FAAS
- Use Open Source when you can, proprietary services when you must
- If you find yourself limited by Open Source solutions, contribute and participate!





Free Developer e-Books & tutorials! developers.redhat.com/eventtutorials





OpenShift Sandbox:

We changed the default deployment type to Serverless







github.com/serverless-java-in-action





github.com/kdubois/CamelQuarkusVoter





Serverless Java in Action Kevin Dubois & Daniel Oh





Manning Early Access Program

In MEAP, you get <u>early access</u> to books and liveVideos as they're being created. You get new content as it's available and the finished product the instant it's ready.











Thank you!



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