# Lessons for Postgres at Scale How to Tame a Mastodon

David & Elizabeth Christensen | SCaLE 20x



# How to Tame Mastodon

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# About us

**crunchy** data

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# Big Postgres Replicas









# Real Life Environment

OLTP Database

100 dev, no DBA

Heroku to Crunchy Bridge migration

25TB database with significant growth

15 replicas

WAL volume of 150GB/hr: 2-3 WAL files/sec

Transaction volume of 230M+/hr on primary alone



# Challenges & Solutions

Maintenance needs to be done, but maintenance has risks

- Table size
- Transactions
- Replicas



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Big Table Problem: Adding Columns ALTER TABLE restaurant ADD COLUMN feedback TEXT DEFAULT compliments\_to\_the\_chef()



Locks during rewrite

Solution: Multi-step column changes

#### ADD COLUMN

• ALTER TABLE restaurant ADD COLUMN feedback

#### ADD DEFAULT

• ALTER TABLE restaurant ALTER COLUMN feedback DEFAULT compliments\_to\_the\_chef()

#### UPDATE

• UPDATE TABLE restaurant SET feedback TO DEFAULT

# Big Table Problem: Adding Constraints

ALTER TABLE favorite\_bands ADD CONSTRAINT name\_check CHECK (name = 'Led Zeppelin')



Locks during validation

# Solution: Postpone Validation

#### ALTER

• ALTER TABLE favorite\_bands ADD CONSTRAINT name\_check CHECK (name = 'Led Zeppelin') NOT VALID

VALIDATE

• ALTER TABLE favorite\_bands VALIDATE CONSTRAINT name\_check

Big Table Problem: Index Creation The naïve approach is time consuming and locks

CREATE INDEX ON customers (last\_name, first\_name)



Blocks writes during index creation

# Solution: Create Index Concurrently

### CREATE INDEX CONCURRENTLY

- ALTER Quick lock
- Runtime tradeoff
- You break it you clean it up

Big Table Problem: Unused Indexes

### Queries change

### High index overhead

Some redundant indexes

Solution: Index analysis/ cleanup

#### Combine indexes

• Combine btrees where they make sense

#### Look for unused indexes

- Pg\_stat\_user\_indexes
- Pg\_statio\_user\_indexes

#### Gather data on all nodes

- Unused on primary != unused in cluster
- Reset for active stats

Big Table Problem: Skewed Data

### Data skews

### Falling back to seq scan

Still maintain whole index

# Solution: Partial indexes

### CREATE INDEX foo ... WHERE bar = 1

Handy for data skew

Only has data for qual

- Faster updates
- Only relevant data

# Big Table Problem: Vacuum

### Vacuum required

### Causing I/O performance degradation

Long & sporadic vacuums

# Solution: Vacuumrelated configuration

#### Tune autovacuum

- Autovacuum\_workers = 6
- Maintenance\_work\_mem = 30GB

#### Per-table tuning

 autovacuum\_vacuum\_insert\_scale\_factor=0, autovacuum\_vacuum\_insert\_threshold=<constant>

#### Target daily vacuums

# Big Table Problem: Large single table

## Many Rows

### Recent vs Historical

### Vacuum, Indexes

Periodic Data Removal

# Huge table solution: Partitioning

### Break into smaller tables

- Queries don't need to know
- Can tune/index partitions individually

### Helps with data lifecycle management

- ATTACH PARTITION
- DETACH PARTITION
- Sometimes performance

# Partitioning Caveats



Big Table Problem: Wasted Table Space

## Column Order affects Padding

Wasted space

Many column issue

Big table solution: Optimize Table Size

### Order by size

- Fixed-size, largest to smallest
- Variable length or NULLable last

### Non-trivial

- (bool, bigint, bool, bigint, bool, bigint) = 72 bytes
- (bigint, bigint, bigint, bool, bool, bool) = 52 bytes
- 30% savings

Caveats



# High Transaction Problems: WAL Generation

### Archives single files

### Restore can't catch up with archive

No breathing room for replay

# WAL Size Workarounds

#### pgBackRest

- Async archive/restore
- Daemon mode

#### Force restore failure

- Switches to streaming
- Replica catches up

#### Change WAL segment size

• wal\_segment\_size

High Transaction Problems: SERIAL limits

### 4 byte runs out at ~2 million

### Running out of SERIAL ids

# Solutions

### How much is affected

• Need to see how much you need to fix

Add **bigints**  Go with negative ids

• Will get you double the ids

Use bigints for ids

• 8 bytes is big enough for anyone

High Transaction Problems: pgBouncer Limits

### 100% usage

= Bottleneck

# PgBouncer solution: Multi-Bouncer

#### Use systemd to multiplex

#### (Semi-)Arbitrary numbers of concurrent PgBouncers

# Multi-Bouncer





Read Replica Scaling Challenges

# Many Replicas: Why?

- Reduce load on the primary
- Redundancy
- Different purposes:
  - HA
  - Load Balancing fast queries
  - Reporting/Analytics
  - Delayed Standby



# Read Replica Problems: Management

### Working with replicas at scale

Manual

Inconsistent

# Replica Management

#### Automate tool chains

Managed Postgres + APIs

Centralize Monitoring & Data Collection

**Read Replica** Problems: Different Query Workloads

### Replicas have different needs

### Replicas have different performance

# Solutions for separate query workloads

### Look at each machine

- Can't just look at primary
- Pg\_stat\_\* and pg\_statio\_\* views
- Pg\_stat\_statements, auto\_analyze

Tuning/analysis over time/trending

### Central point for information

- Can write back to primary to give stats history
- Third-party services

# Read Replica Problems: Lag

### Locking can cause lag

### Need up to date information

Solutions for lag: tuning

#### Statement timeouts

#### Max standby archive delay

Max standby streaming delay

Read Replica Problems: Long running analytics

Logical replication not able to keep up

Queries can impact primary

# Solutions for long analytics

### Hot\_standby\_feedback

• =off

#### Archive only replica

- Not streaming
- Dedicating specific replicas to analytics only

# How did we tame the Mastodon?

- Minimize locks
- Be smart about indexing
- Per table vacuum tuning
- Partition if you can
- Update schema to maximize space and reduce padding
- Look at multi pgBouncer
- Planned replicas





# Thanks to

Greg Sabino Mullane

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# **Related links**

## Running Multiple PgBouncers

<u>3 Tips for Large Postgres Databases</u>

**Integer Overflow and SERIAL limits** 

