

## Cloud Native Data and Model Access Management for Al

Chunxu Tang, Shawn Sun @ Alluxio

### **Chunxu Tang**

Staff Research Scientist Presto committer ALLUXIO chunxu.tang@alluxio.com



#### **Shawn Sun**

Software Engineer Fluid committer shawn.sun@alluxio.com

### Agenda

- 1. ML in the Cloud
- 2. Accessing Data and Models in the Cloud
- 3. A New Design with Alluxio
- 4. Cloud-Native Alluxio Kubernetes Operator
- 5. Alluxio CSI-FUSE Driver on Kubernetes
- 6. Data Access Management for PyTorch
- 7. Data Access Management for Ray
- 8. Use Cases

## ML in the Cloud

#### Hybrid/Multi-Cloud ML Platforms





Separation of compute and storage

#### **Data/Model Access Patterns**

	Data	Data Prep	Data Preprocessing		Model Training			Model
	Ingestion	Unstructured or Semi Structured	Structured	cv	NLP	Checkpoint Write	Deployment	Inference
Type of Access	Mostly write	Both read and write	Both read and write	Mostly Read	Mostly Read	Write Only	Mostly Read	Read Only
Access Mode - Read	N/A	Sequential Read	Random Read(4k)	Sequential Read	Random Read(4k)	N/A	Sequential Read	Sequential Read
Access Mode - Write	Sequential Write or Append	Sequential Write or Append	Sequential Write or Append	N/A	N/A	Sequential Write or Append	Sequential Write	N/A
File Size	Small to Large	Small to Large	Medium to Large	Small	Large	Large	Small to Large	Small to Large
Number of Files	Small to Medium	Many	Small	Massive	Small	Small	Small	Small
File Format	Parquet, ORC, Avro, Arrow	jpeg, gif, json or text, mp4	Parquet or ORC	Unstructured data, like jpeg	Structured or semi-structured data	NPZ, HDF5, tf-native	pb, pkl, h5, onnx, mlmodel	pb, pkl, h5, onnx, mlmodel
Requirements for Data & Al Platform	<ul> <li>High throughput</li> <li>Combine all data sources</li> </ul>	<ul> <li>High throughp processing)</li> <li>Low latency (re processing)</li> <li>High CPU utiliz</li> </ul>	ut (batch eal-time ration	<ul> <li>High throughp</li> <li>High read perfe</li> <li>High GPU utiliz</li> </ul>	ut ormance zation	<ul> <li>High throughput</li> <li>High write performance</li> </ul>	<ul> <li>Low latency</li> <li>High concurrency</li> </ul>	<ul> <li>Low latency</li> <li>High throughput</li> <li>High availability</li> </ul>



#### **Data Access Patterns**

	Data Ingestion	Data Prep	orocessing Structured	cv	Model Training	Checkpoint	Model Deployment	Model Inference
		Semi Structured		-		write	-	
Type of Access	Mostly write	Both read and write	Both read and write	Mostly Read	Mostly Read	Write Only	Mostly Read	Read Only
Access Mode - Read	N/A	Sequential Read	Random Read(4k)	Sequential Read	Random Read(4k)	N/A	Sequential Read	Sequential Read
Access Mode - Write	Sequential Write or Append	Sequential Write or Append	Sequential Write or Append	N/A	N/A	Sequential Write or Append	Sequential Write	N/A
File Size	Small to Large	Small to Large	Medium to Large	Small	Large	Large	Small to Large	Small to Large
Number of Files	Small to Medium	Many	Small	Massive	Small	Small	Small	Small
File Format	Parquet, ORC, Avro, Arrow	jpeg, gif, json or text, mp4	Parquet or ORC	Unstructured data, like jpeg	Structured or semi-structured data	NPZ, HDF5, tf-native	pb, pkl, h5, onnx, mlmodel	pb, pkl, h5, onnx, mlmodel
Requirements for Data & AI Platform	<ul> <li>High throughput</li> <li>Combine all data sources</li> </ul>	<ul> <li>High throughp processing)</li> <li>Low latency (re processing)</li> <li>High CPU utiliz</li> </ul>	ut (batch eal-time zation	<ul> <li>High throughp</li> <li>High read perf</li> <li>High GPU utiliz</li> </ul>	ut ormance zation	<ul> <li>High throughput</li> <li>High write performance</li> </ul>	<ul> <li>Low latency</li> <li>High concurrency</li> </ul>	<ul> <li>Low latency</li> <li>High throughput</li> <li>High availability</li> </ul>
ALLUXIO								

#### **Model Access Patterns**

	Data Preprocessing			Model Training				
	Data Ingestion	Unstructured or Semi Structured	Structured	cv	NLP	Checkpoint Write	Model Deployment	Model Inference
Type of Access	Mostly write	Both read and write	Both read and write	Mostly Read	Mostly Read	Write Only	Mostly Read	Read Only
Access Mode - Read	N/A	Sequential Read	Random Read(4k)	Sequential Read	Random Read(4k)	N/A	Sequential Read	Sequential Read
Access Mode - Write	Sequential Write or Append	Sequential Write or Append	Sequential Write or Append	N/A	N/A	Sequential Write or Append	Sequential Write	N/A
File Size	Small to Large	Small to Large	Medium to Large	Small	Large	Large	Small to Large	Small to Large
Number of Files	Small to Medium	Many	Small	Massive	Small	Small	Small	Small
File Format	Parquet, ORC, Avro, Arrow	jpeg, gif, json or text, mp4	Parquet or ORC	Unstructured data, like jpeg	Structured or semi-structured data	NPZ, HDF5, tf-native	pb, pkl, h5, onnx, mlmodel	pb, pkl, h5, onnx, mlmodel
Requirements for Data & Al Platform	<ul> <li>High throughput</li> <li>Combine all data sources</li> </ul>	<ul> <li>High throughp processing)</li> <li>Low latency (re processing)</li> <li>High CPU utiliz</li> </ul>	ut (batch eal-time ration	<ul> <li>High throughp</li> <li>High read perf</li> <li>High GPU utiliz</li> </ul>	ut ormance zation	<ul> <li>High throughput</li> <li>High write performance</li> </ul>	<ul> <li>Low latency</li> <li>High concurrency</li> </ul>	<ul> <li>Low latency</li> <li>High throughput</li> <li>High availability</li> </ul>



## Accessing Data and Models In the Cloud

### **Existing Solutions**

#### Data access:

- 1. Read data directly from cloud storage
- 2. Copy data from cloud to local before training
- 3. Local cache layer for data reuse
- 4. Distributed cache system

#### Model access:

1. Pull models directly from cloud storage

#### **Always Read From Cloud Storage**

- Easy to set up
- Performance are not ideal
  - Model access: Models are repeatedly pulled from cloud storage
  - Data access: Reading data can take more time than actual training



### **Copy Data To Local Before Training**

- Data is now local
  - Faster access + less cost
- Management is hard
  - Must manually delete training data after use
- Local storage space is limited
  - Dataset is huge limited benefits



#### **Local Cache Layer for Data Reuse**

#### Examples: S3FS built-in local cache, Alluxio Fuse SDK

- Reused data is local
  - Faster access + less cost
- Cache layer provider helps data management
  - No manual deletion/supervision
- Cache space is limited
  - Dataset is huge limited benefits



### **Legacy Distributed Cache System**

#### Alluxio 2.x



- Training data and trained models can be kept in cache unified solution.
- Data management functionalities.
- Masters are "single" point of failure.
- The huge number of files makes masters the bottleneck of the overall performance.

#### Challenges

- 1. Performance
  - Pulling data from cloud storage is hurting training/serving.
- 2. Cost
  - Repeatedly requesting data from cloud storage is costly.
- 3. Reliability
  - Availability is the key for every service in cloud.
- 4. Data Management
  - Manual work is unfavorable.



## A New Design with Alluxio

### **Consistent Hashing for caching**



- Use **consistent hashing** to cache both data and metadata on workers.
- Worker nodes have plenty space for cache.
   Training data and models only need to be pulled once from cloud storage. Cost --
- No more single point of failure. **Reliability ++**
- No more performance bottleneck on masters.

#### Performance ++

• Data management system.

#### Alluxio 3xx

- High Scalability
  - One worker supports 30 50 million files
  - Scale linearly easy to support 10 billions of files
- High Availability
  - 99.99% uptime
  - No single point of failure
- High Performance
  - Faster data loading
- Cloud-native K8s Operator and CSI-FUSE for data access management

## Cloud-Native Alluxio Kubernetes Operator

### **Alluxio Operator**



#### ALLUXIO

### **Alluxio Cluster CRD**

#### Alluxio Operator follows the Kubernetes Operator pattern





### **Fully Managed Cache**

alluxio\_client.load(path)

- 1. Datasets/Models are loaded into the Alluxio cluster
- 2. Old data get evicted if cache space is full according to eviction policy no manual work
- 3. Alluxio server will read and cache from cloud storage if there is any cache miss



## Alluxio CSI-FUSE Driver on Kubernetes

#### **Alluxio FUSE**

- Expose the Alluxio file system as a local file system.
- Can access the cloud storage just as accessing local storage.
  - o cat, ls
  - o f = open("a.txt", "r")
- Very low impact for end users

root@alluxio-fuse-ip-10-0-4-38:/mnt/alluxio/fuse-alluxio-5256dac9-b7b3-412f-ae74-429aeea1789f# ls

a.txt	edge	sample.txt	test.txt
alluxio	h5test.h5	small-dataset	wwm_uncased_L-24_H-1024_A-16
alluxio_backups	imagenet	stress-master-base	x.txt
default_tests_files	overmind	test	''\$'\346\265\213\350\257\225\346\226\207\344\273
			· · _ · _ · _ · _ · _ · _ · · _ · · _ · · _ ·

#### **CSI For Kubernetes**



### Alluxio CSI x Alluxio FUSE for Data Access

- FUSE: Turn remote dataset in cloud into local folder for training
- CSI: Launch Alluxio FUSE pod only when dataset is needed
- Three layers of caching
  - kernel cache Kernel Fuse
  - local cache Alluxio Fuse
  - distributed cache Alluxio Server



## Data Access Management for PyTorch

### Integration with PyTorch Training (Alluxio)



🖄 ALLUXIO

#### **Data Loading Performance**





#### **GPU Utilization Improvement**

**Training Directly from Storage (S3-FUSE)** 

- > 80% of total time is spent in DataLoader
- Result in Low GPU Utilization Rate (<20%)

#### GPU Summary ⑦

GPU 0:	
Name	Tesla T4
Memory	14.62 GB
Compute Capability	7.5
GPU Utilization	16.96 %
Est. SM Efficiency	16.91 %
Est. Achieved	68.75 %
Occupancy	
Kernel Time using	0.0 %
Tensor Cores	

### Execution Summary

Category	Time Duration (us)	Percentage (%)
Average Step Time	1,763,649,145	100
Kernel	299,168,905	16.96
Memcpy	10,521,722	0.6
Memset	39,459	0
Runtime	3,034,169	0.17
DataLoader	1,446,068,956	81.99
CPU Exec	1,570,076	0.09
Other	3,245,858	0.18



#### **GPU Utilization Improvement**

#### **Training with Alluxio-FUSE**

- Reduced DataLoader Rate from 82% to 1% (82X)
- Increase GPU Utilization Rate from 17% to 93% (5X)

#### GPU Summary ⑦

GPU 0:	
Name	Tesla T4
Memory	14.62 GB
Compute Capability	7.5
GPU Utilization	93.29 %
Est. SM Efficiency	92.98 %
Est. Achieved Occupancy	68.03 %
Kernel Time using <sup>T</sup> ensor	0.0 %
Cores	

#### **Execution Summary**

Category	Time Duration (us)	Percentage (%)
Average Step Time	334,274,946	100
Kernel	311,847,023	93.29
Memcpy	10,500,126	3.14
Memset	43,946	0.01
Runtime	3.899.241	1.17
DataLoader	3,343,301	1
CPU Exec	1,648,391	0.49
Other	2,992,918	0.9



## Data Access Management for Ray

### **Ray is Designed for Distributed Training**

- Ray uses a distributed scheduler to dispatch training jobs to available workers (CPUs/GPUs)
- Enables seamless horizontal scaling of training jobs across multiple nodes
- Provides streaming data abstraction for ML training for parallel and distributed preprocessing.



### Alluxio's Position In the Ray Ecosystem



### **Alluxio - Ray Integration**





#### **Alluxio+Ray Benchmark – Small Files**

Small File Throughput (imgs/second)



Ray object store memory (MiB)

- Dataset
  - 130GB imagenet dataset
- Process Settings
  - 4 train workers
  - 9 process reading
  - Active Object Store Memory
     400-500 MiB



#### **Alluxio+Ray Benchmark – Large Parquet files**

#### Large Parquet files (imgs/Second)



Ray Object Store Memory (GiB)

Dataset

- 200MiB files, adds up to 60GiB
- Process Settings
  - 28 train workers
  - 28 process reading
- Active Object Store Memory
  - 20-30 GiB

### **Cost Saving – Egress/Data Transfer Fees**



#### ALLUXIO

### **Cost Saving – API Calls/S3 Operations (List, Get)**



List/Get API calls only access Alluxio





#### **Data Caching Across ML Pipelines**

Without cache





#### **Data Caching Across ML Pipelines**

With cache



# THANKS Any Questions?



Scan the QR code for a Linktree including great learning resources, exciting meetups & a community of data & AI infra experts!