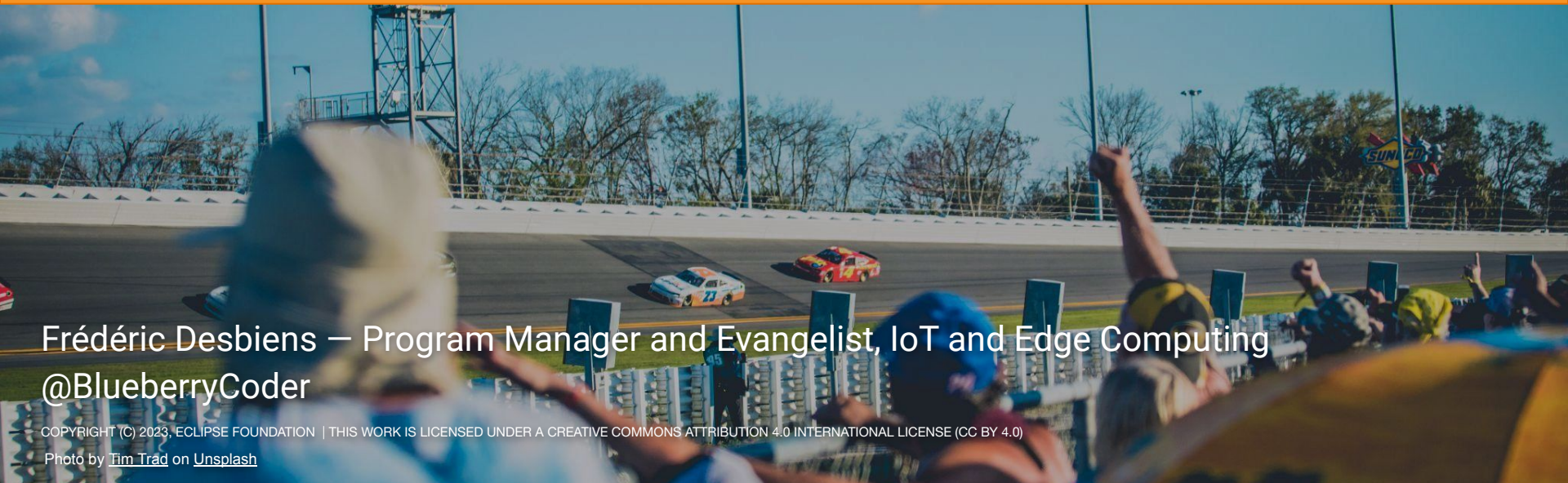
Pasadena Nights

The Legend of Rust vs Zephyr

March 11, 2023



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About Me

Frédéric Desbiens
Program Manager and Evangelist — IoT and Edge Computing

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Oracle, Cisco, Pivotal…

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December 2022

A comprehensive overview of the open-source IoT and Edge Computing platforms available at the Eclipse Foundation

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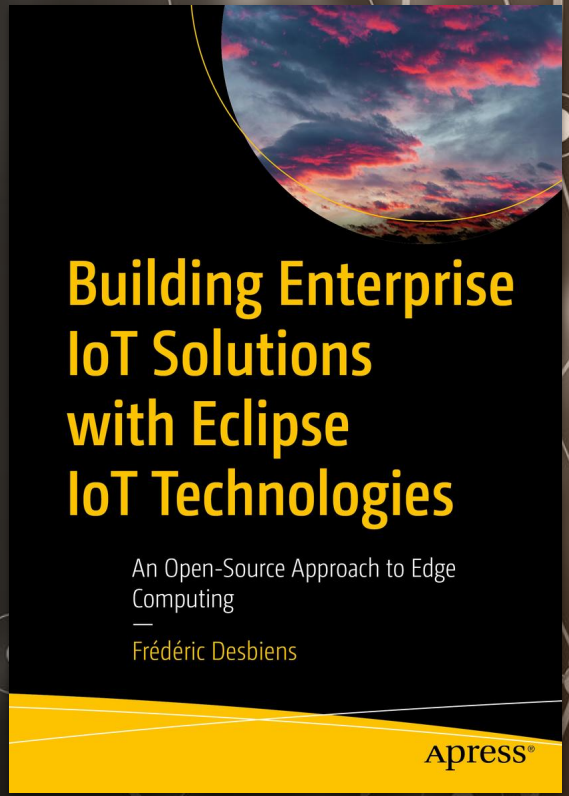

Come See Us!

Booth 215

Agenda

01 Do We Need RTOSes?

02 Zephyr

03 Rust

04 SHOWDOWN!!!

Do We Need RTOSes?

Do We Need RTOSes?

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What OSes provide

- APIs
- Hardware Support
- Memory Management
- Multitasking
- Real-Time requirements
- Shared Services

They prevent you from reinventing the wheel

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Types of Operating Systems

Time-Sharing

Maximize hardware utilization

Real-Time

Guarantee latency

IT vs OT

Information Technology	Operational Technology
Off-the-shelf	Purpose-built
Replaceable	Controls critical infrastructure
Frequent updates	Infrequent updates

How to Decide?

What kind of hardware platform do you have?

What are the requirements for the software?

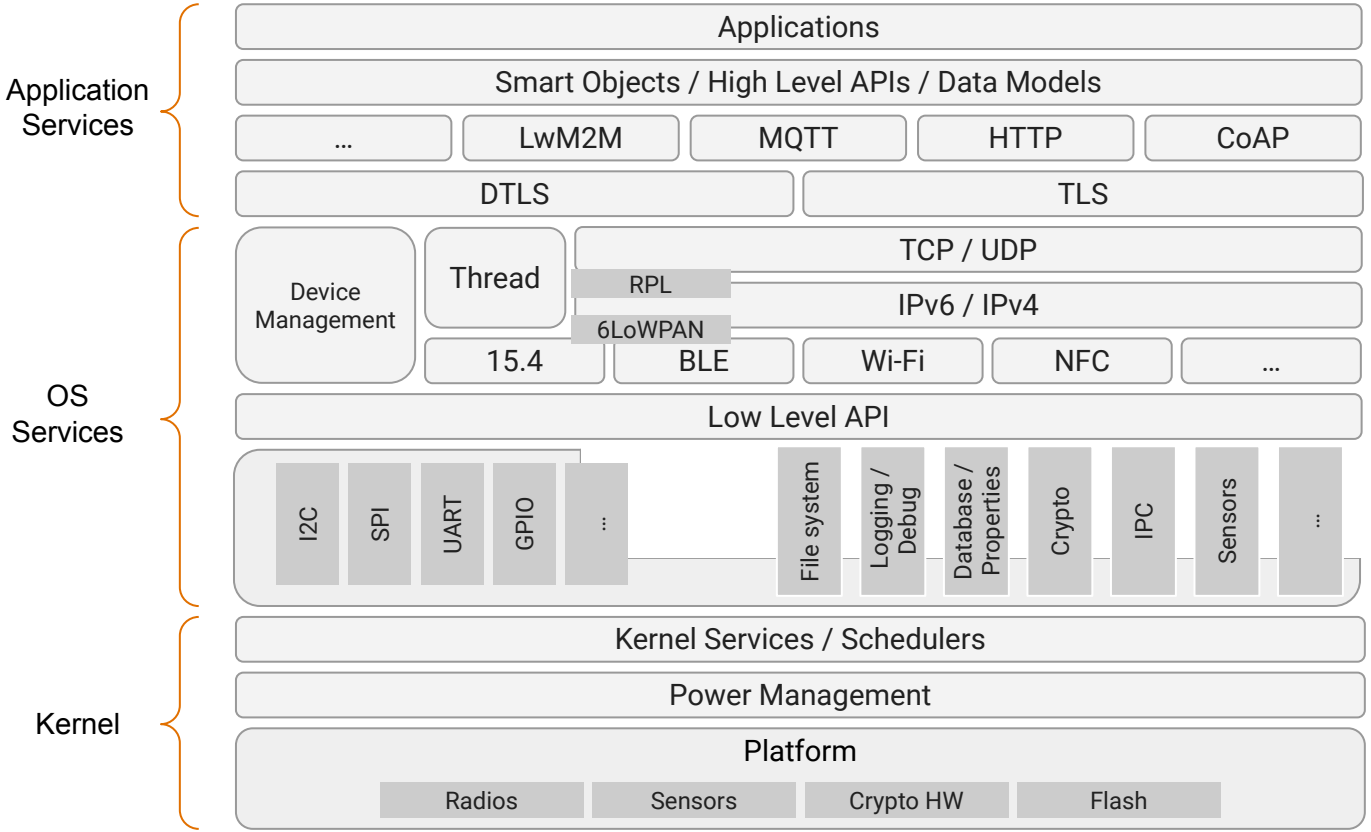
What peripherals and busses do you need to leverage?

Zephyr

Zephyr: Main Features

- Written in C
- Kernel services
- Multiple scheduling algorithms
- Configurable and modular
- Memory protection
- Native networking stack
- Bluetooth Low Energy 5.0 support
- Non-volatile storage

Zephyr Architecture



Kernel Services

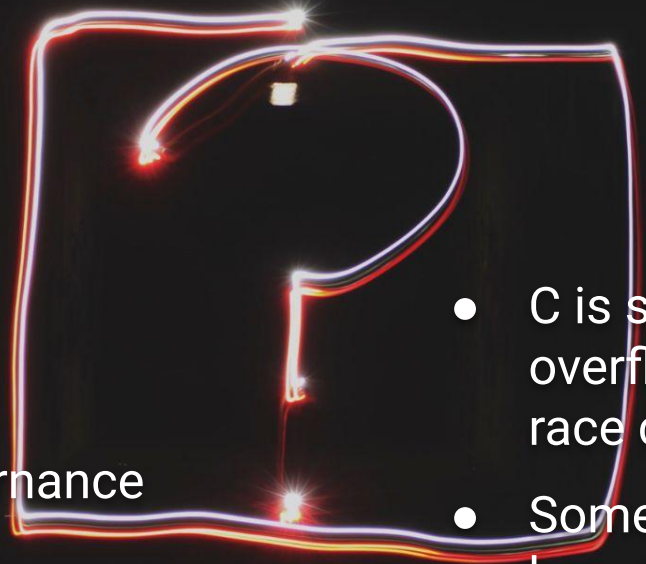
- Multi-threading
  - Cooperative, priority-based, non-preemptive, and preemptive threads
- Interrupt
  - Compile-time registration of interrupt handlers
- Memory Allocation
  - Dynamic allocation and freeing of fixed and variable-size memory blocks
- Inter-thread Synchronization
  - Binary semaphores, counting semaphores, and mutex semaphores
- Inter-thread Data Passing Services
  - basic message queues, enhanced message queues, and byte streams
- Power Management
  - Tickless idle and an advanced idling infrastructure

Scheduling Algorithms

- Cooperative and Preemptive Scheduling
- Earliest Deadline First (EDF)
- Meta IRQ scheduling (“interrupt bottom half” or “tasklet” behavior)
- Timeslicing (between preemptible threads of equal priority)
- Available queuing strategies:
  - Simple linked-list ready queue
  - Red/black tree ready queue
  - Traditional multi-queue ready queue

Zephyr™

Why Zephyr and Not <Insert Your Favorite>?



Pros

- Modularity
- Maturity
- Vendor-neutral governance
- Growing ecosystem

Cons

- C is susceptible to buffer overflows, segfaults and race conditions,
- Some alternatives have broader hardware support (but this is improving)

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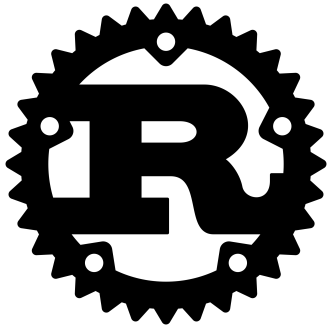
Rust

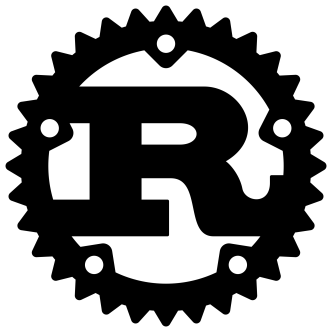
Rust and Constrained (Embedded) Devices

- Rust is attractive for constrained devices
  - Memory and thread safety
- Supports bare metal development
  - Bootloaders
  - Operating Systems
  - Applications
- Thriving embedded ecosystem; no mature RTOS
- Libraries (crates) → Cargo package manager



Language Characteristics

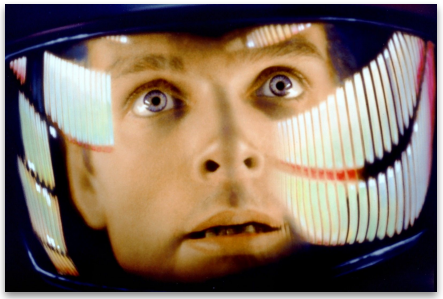
- Variables immutable by default
- Statically typed
- Memory safety without a garbage collector
  - Each value has an owner
  - Only one owner at a time
  - Variable is dropped when owner out of scope
- Inspired by functional and object-oriented programming languages but is neither

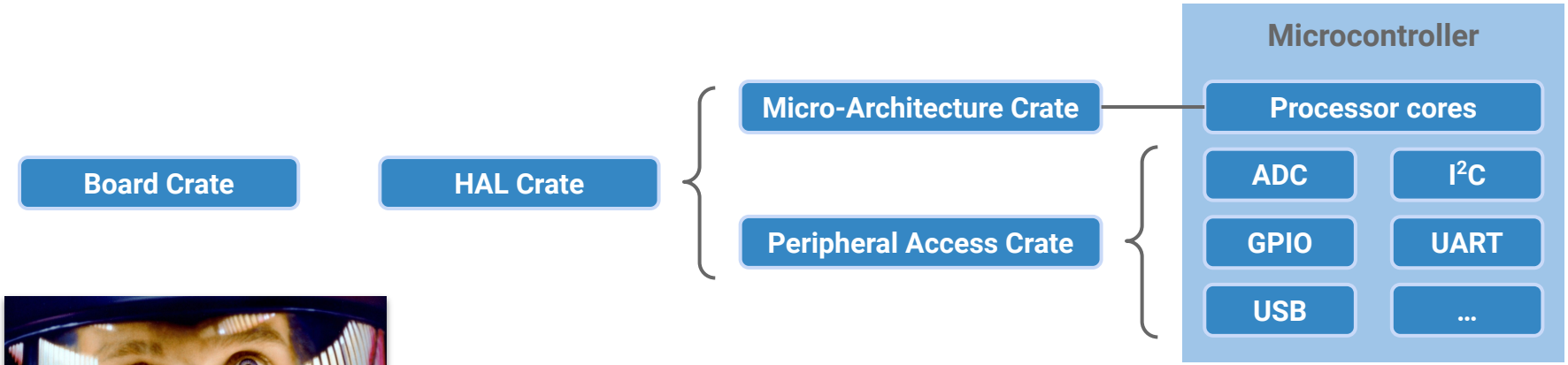


Two possible runtimes

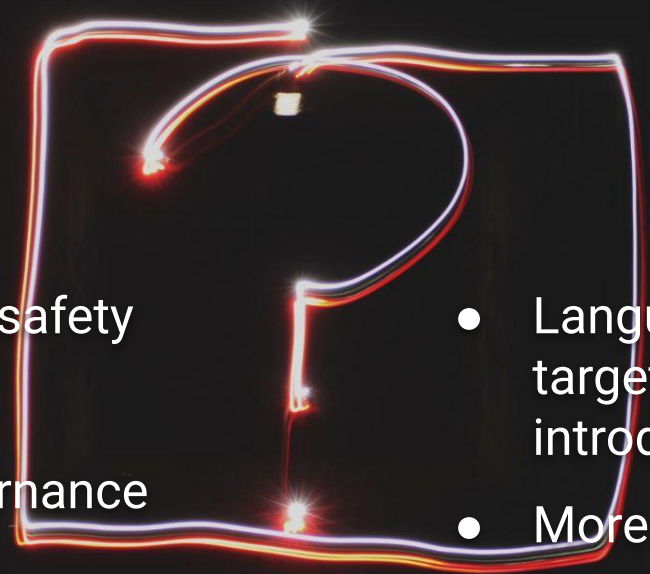
- **Libstd (std crate)**
  - Sets up stack overflow protection
  - Spawns the main thread before the main function is invoked
  - Platform-specific (OS integration)
- **Libcore (core crate or no_std)**
  - Platform-agnostic subset of libstd
  - No heap (dynamic allocation) or collections unless additional crates added

My god, it's full of ~~stars~~ crates





Why Rust



Pros

- Memory and thread safety
- Momentum
- Vendor-neutral governance
- Growing ecosystem

Cons

- Language is still a moving target (new features are introduced frequently)
- More limited hardware support (but this is improving)

Photo by Emily Morter on Unsplash

SHOWDOWN!!!!!

Which One Should You Pick?

Photo by sippakorn yamkasikorn on Unsplash

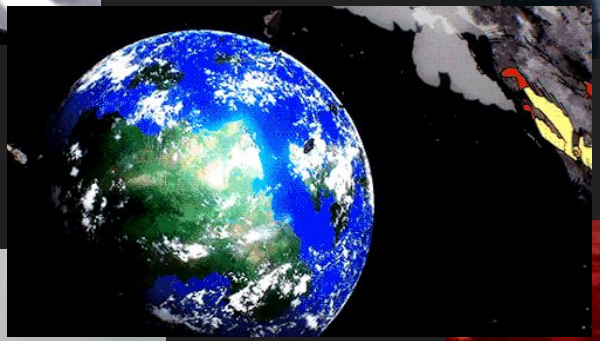
Which One Should You Pick?

It depends! A few points to consider

- **Your skills**… and those of people you could hire
  - Programming languages, frameworks, protocols
- **Hardware support**
  - Microcontroller, board, external sensors and actuators
- **Ecosystem**
  - Stability or velocity? Formal spec and multiple implementations (C) or open innovation (Rust) ?

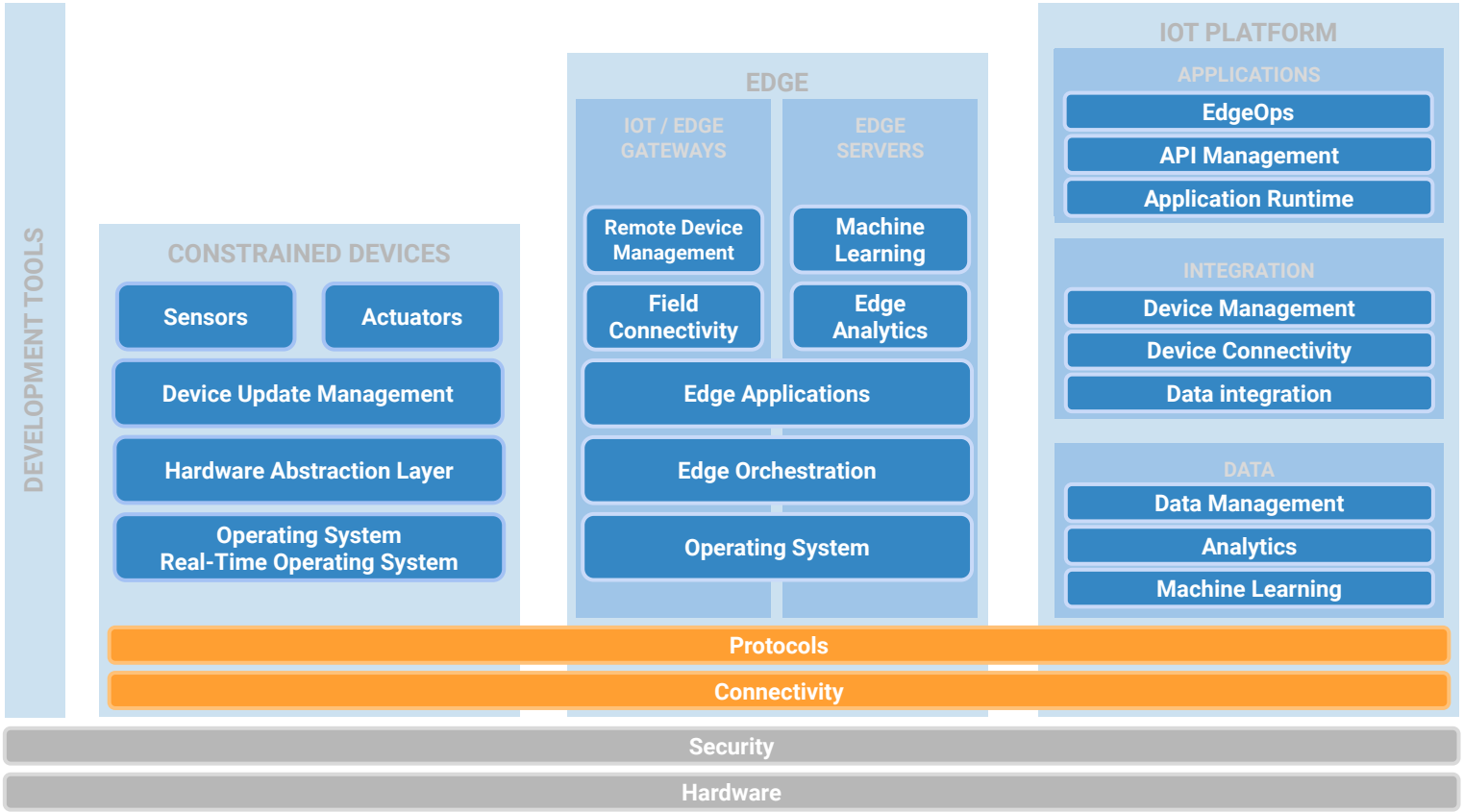
Photo by sippakorn yamkasikorn on Unsplash

The True Winner: One Punch Man

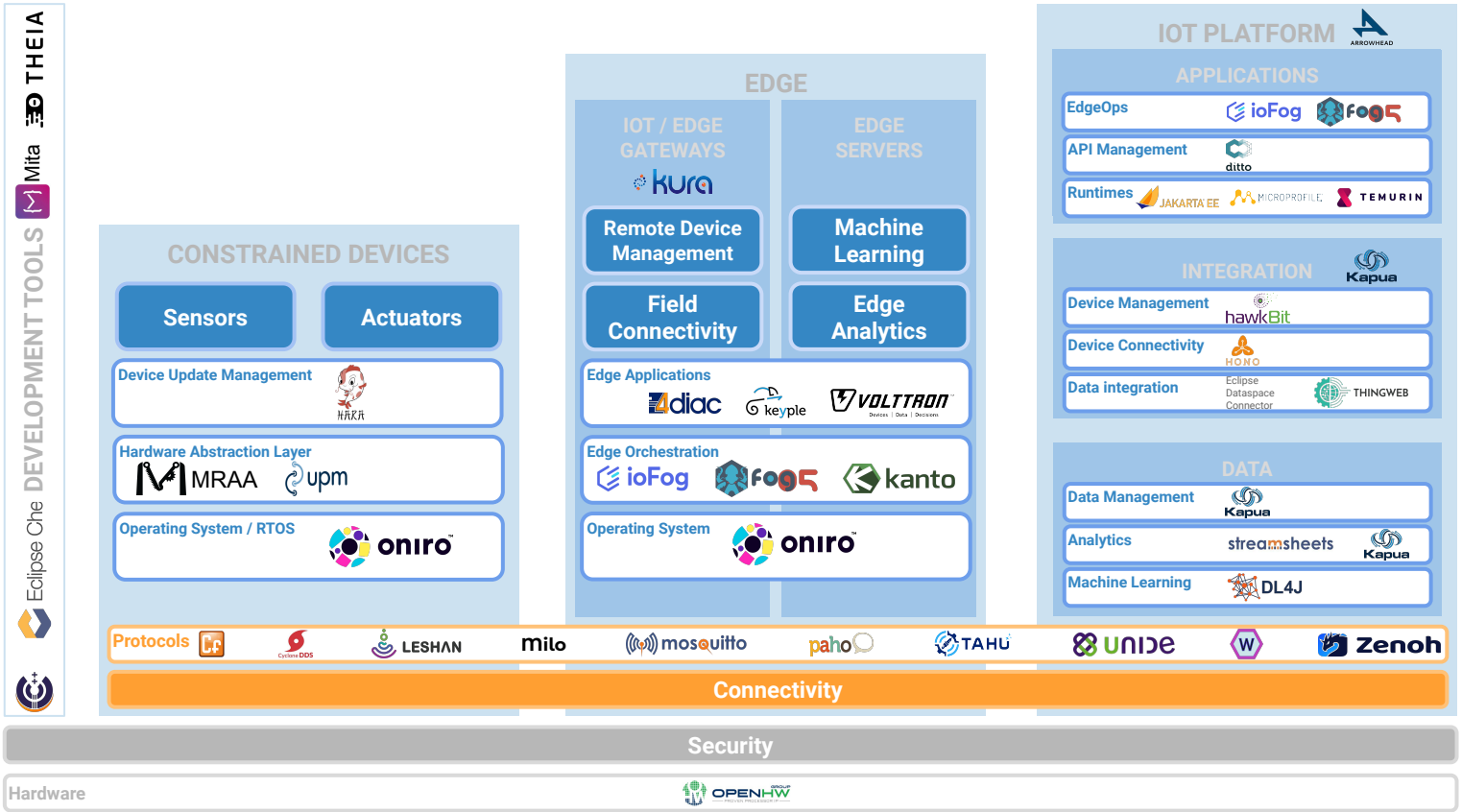


About Eclipse IoT

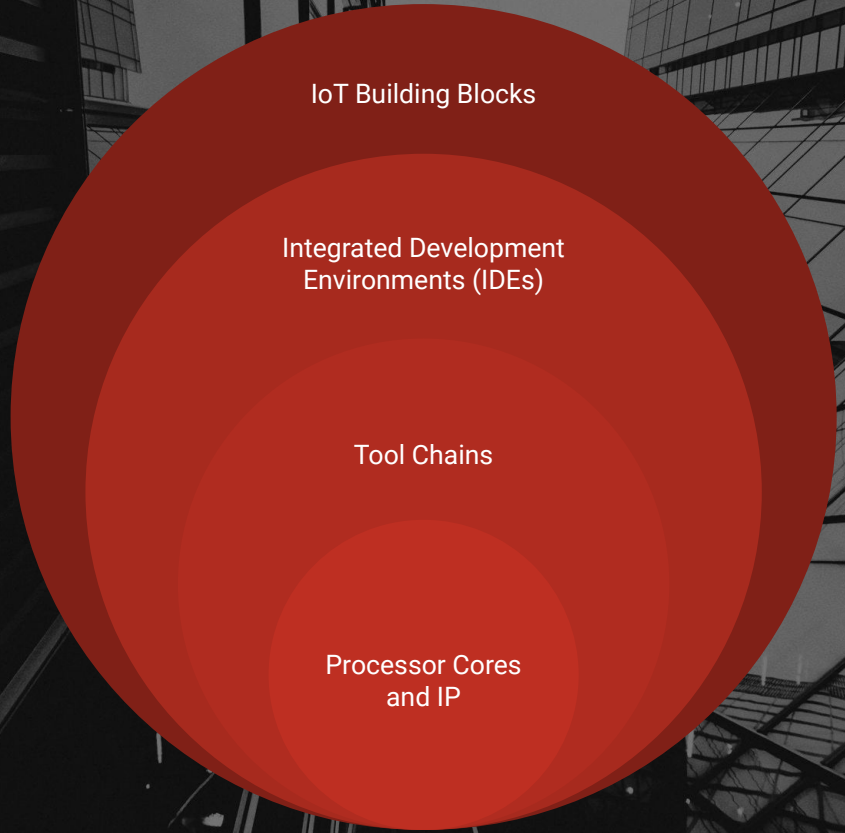
IoT Architecture



Where Eclipse Projects Fit



Towards a Comprehensive Open Source IoT RISC-V stack



ECLIPSE FOUNDATION

eclipse iot

OPENHW GROUP

eclipse iot

Thank you!

Questions?

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