CROSSING THE CHASMJONO BACON

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COMMUNITY LEADERSHIP SUMMIT 2013 20th - 21st July 2013 - Portland, Oregon

____ will be the year of the Linux desktop.

Linus Says 2004 is the Year for Desktop Linux

Posted by michael on Thursday January 15 2004, @12:19PM from the huddled-masses-yearning-to-breathe-free dept.



Ica writes

"Linuxworld Australia has an interview with Linus Torvalds about the current state of the Linux desktop and where it will go this year among other things. Also discussed are topics such as hardware support, the SCO issue, and whether or not he will be moving to Australia."

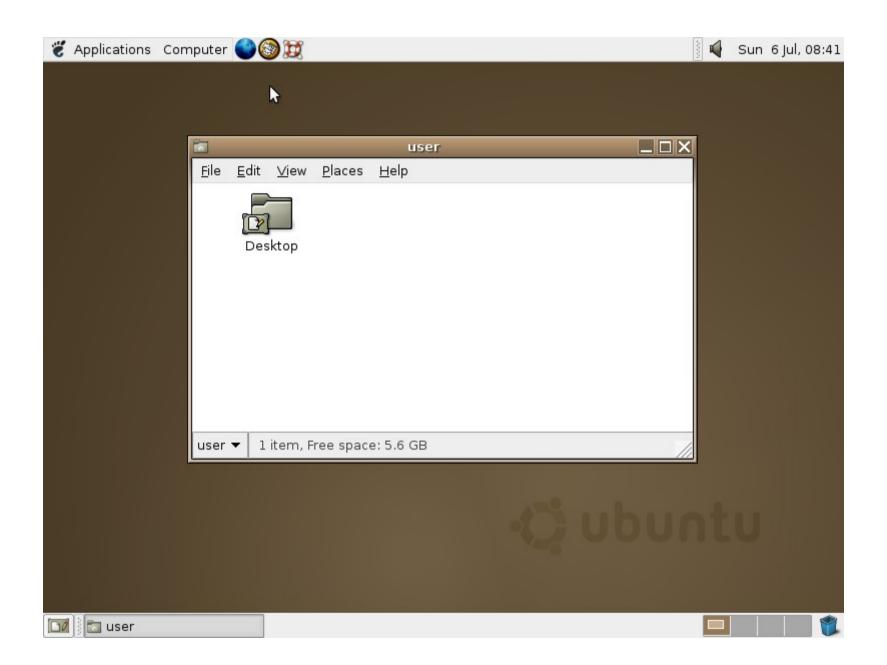
















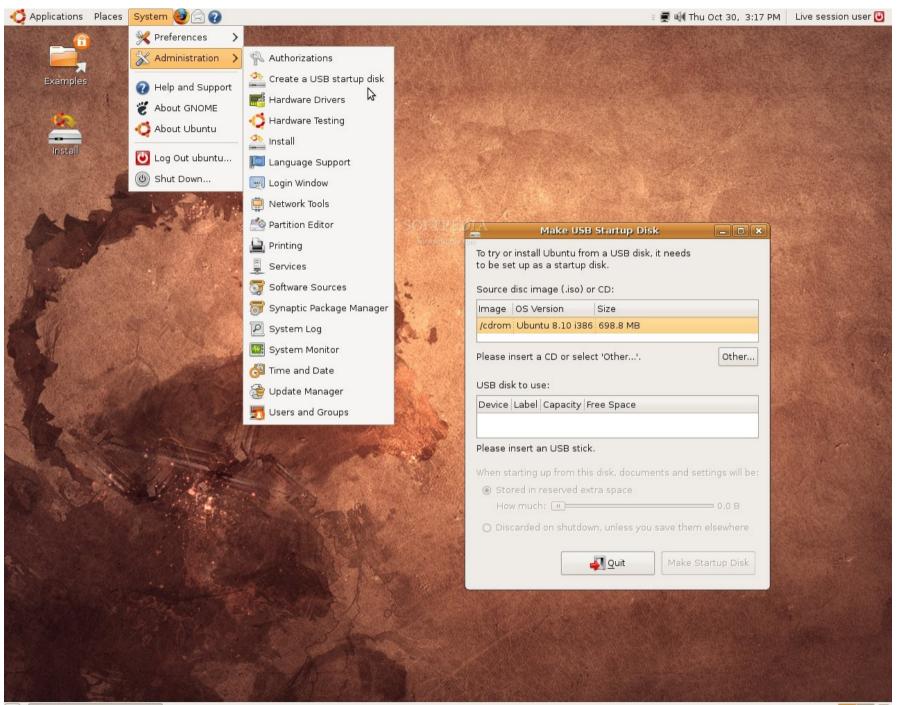


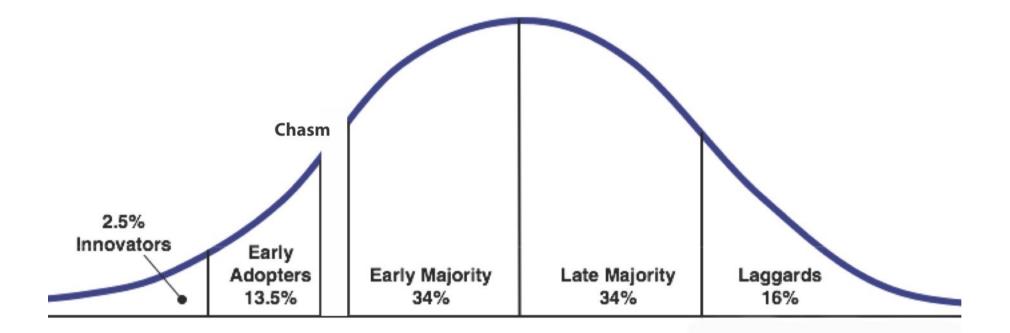












We need to challenge ourselves.

the **ubuntu** project

the **ubuntu** project product

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About Ubuntu Canonical and Ubuntu Ubuntu font Type to s	o search 🔰

Our philosophy

The Ubuntu story	Our philosophy	Licensing	Governance	Code of Conduct	Diversity	Ubuntu and Debian	Derivatives

Our work is driven by a belief that software should be free and accessible to all.

We believe that every computer user:

- Should have the freedom to download, run, copy, distribute, study, share, change and improve their software for any purpose, without paying licensing fees.
- Should be able to use their software in the language of their choice.
- Should be able to use all software regardless of disability.
- Our philosophy is reflected in the software we produce, the way we distribute it and our licensing terms, too Ubuntu Licence Policy.

Install Ubuntu and you can rest assured that all our software meets these ideals. Plus, we are continually working to ensure that every piece of software you could possibly need is available under a licence that gives you those freedoms.

Free software

Ubuntu software is free. Always was, always will be. Free software gives everyone the freedom to use it however they want and share with whoever they like. This freedom has huge benefits. At one end of the spectrum it enables the Ubuntu community to grow and share its















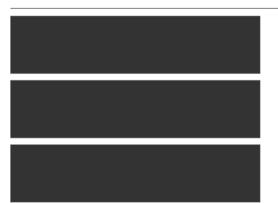
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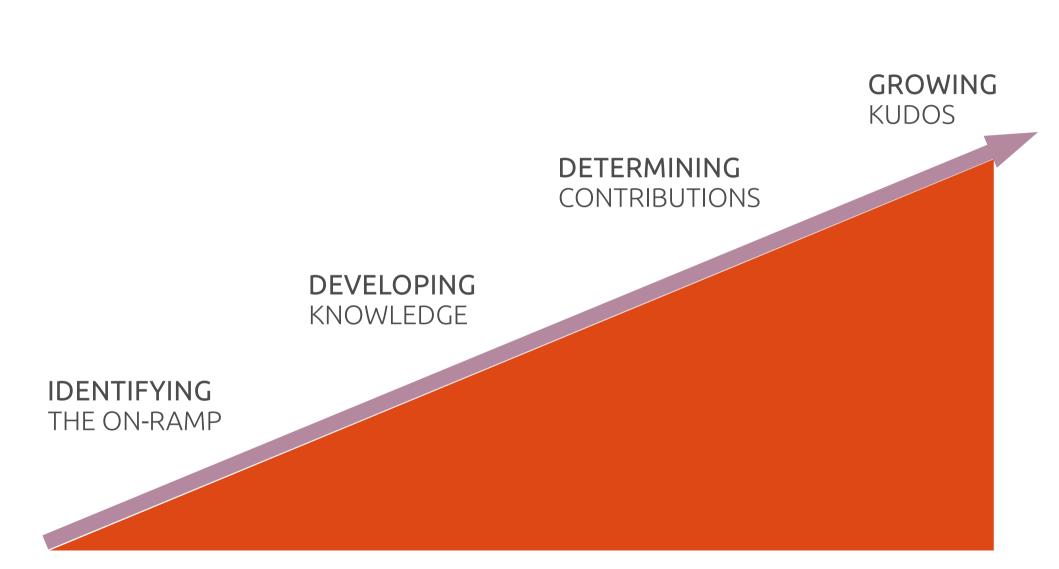
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We need to challenge ourselves.

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velocity and transparency

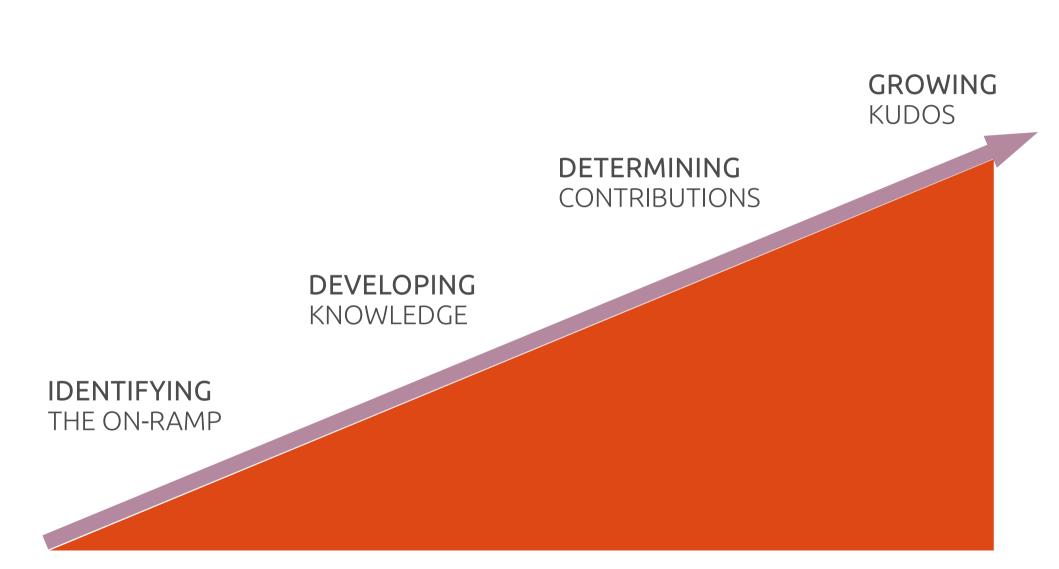
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powerful user experiences design — development — quality

exploring **new** audiences



CANONICAL



visibility



The Armstrong Contradiction

The Armstrong Contradiction

"when a seeming force for good and human progression turns around and bites you in the ass in a visible and public way, thus biting other motivated individuals in the ass too".

some people are just **assholes**.

focus on clarity and contributions, not ambiguity and arguments.

endless opportunity



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