Taking the Open Cloud to 11 with CloudStack!

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What This Talk is About

(Aside from kittens, unicorns, and rainbows.)

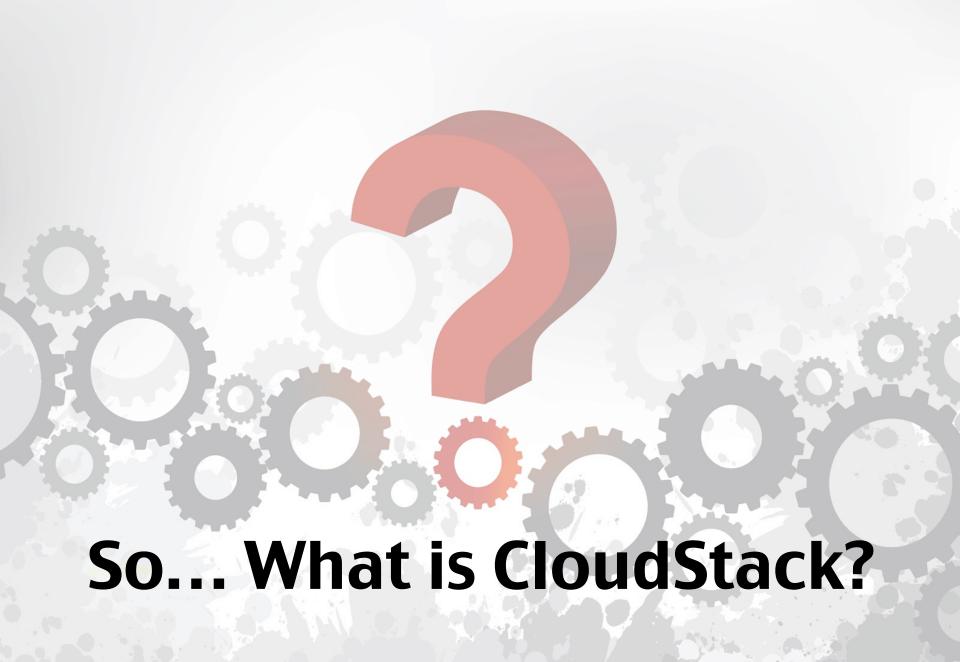
Cloud, blah, blah, blah

- When thinking about "cloud" we mean:
 - On Demand, Self-Service
 - Broad Network Access
 - Resource Pooling
 - Rapid Elasticity
 - Measured Service
 - API

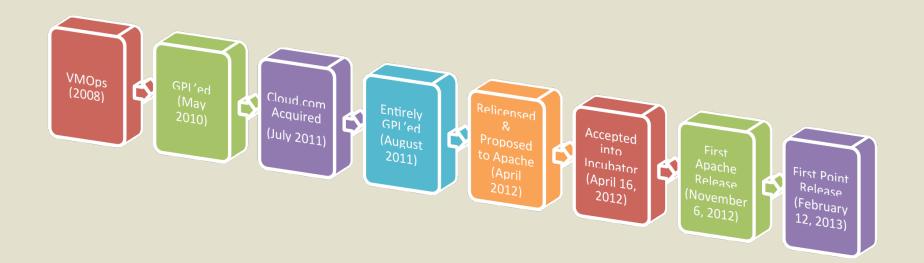
In Other Words: Solving Real Problems

- Eliminating Virtual Sprawl
- Programmatic Access to Infrastructure
- Self-Provisioning for Customers via GUI or API
- Maximizing Resources
- Hosting Dual Workloads (Legacy and Cloud)
- Robust, Scalable, Fashionable*

^{*} That last one, maybe not so much.



CloudStack History (so far)



CloudStack Design Goals

- Multi-tenancy
- Broad Hardware/Hypervisor Support
- Orchestrate Hardware Resources that may be behind a firewall
- Horizontally scalable management layer
- Beautiful and Functional UI

High-Level Features

A set of applications that:

- Provide separation between tenants
- Handle allocating compute resources (inc. custom allocators)
- Let users provision compute resources
- Manage High Availability
- Massively scalable (thousands of nodes)
- Resource usage accounting
- And more...

Management Server

- UI/API bits are stateless (state is stored in a MySQL database)
- All UI functionality is available as an API call
- Restful API
 - Unauthenticated API on 8096 for localhost (disabled by default)
 - Authenticated on port 8080
 - Responses in XML or JSON

Domains, Projects, and Users

- CloudStack has a top-level domain called ROOT
- You can create sub-domains
- You can create 3 types of accounts, admins, domain-admins, or users
- Projects can be used to hold resources for time-limited projects

Hypervisor Support

- KVM
- XenServer
- Xen Cloud Platform
- VMware via vCenter
- Bare Metal via IPMI

CloudStack

O Notifications

Default View

Project View

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CloudStack Primary Storage



- Where the VMs volumes reside.
- Supports NFS, iSCSI, Clustered Logical
 Volume Manager, and others.
- (Depends on hypervisor) 4442-2011-6351208d090
- Hypervisor communicates with
 primary storage mgmt server only
 communicates with host hypevisor.
- You can use local storage, but lose some features.



CloudStack Secondary Storage

- Stores templates, ISOs, and snapshots
- Historically NFS added the option of object storage recently
 - Includes Swift, GlusterFS, Ceph and others (in various states of production readiness)
- Managed by Secondary Storage VM
 - Manages moving templates and snapshots from/to primary storage, aging out snapshots, etc.

CloudStack Allocation

- How are VMs placed, storage allocated, etc.?
- CloudStack has several defaults
 - First fit
 - Fill first
 - Disperse
- Don't like those? Create your own!
- Allows over-provsioning
- OS Preference

RFMTTR (High Availability)

- RFMTTR "really fast mean time to recovery."
- CloudStack is not (alone) a magical HA solution.
- Watches HA-enabled VMs to ensure they're up, and that the hypervisor it's on is up. Will restart on another if the hypervisor goes down.
- Redundant router.

CloudStack Networking

- CloudStack manages
 - DHCP
 - VLAN allocation
 - Firewall
 - NAT/Port forwarding
 - Routing
 - VPN
 - Load Balancing
- CloudStack can manage physical network hardware (F5-Big IP, NetScaler, Juniper SRX)

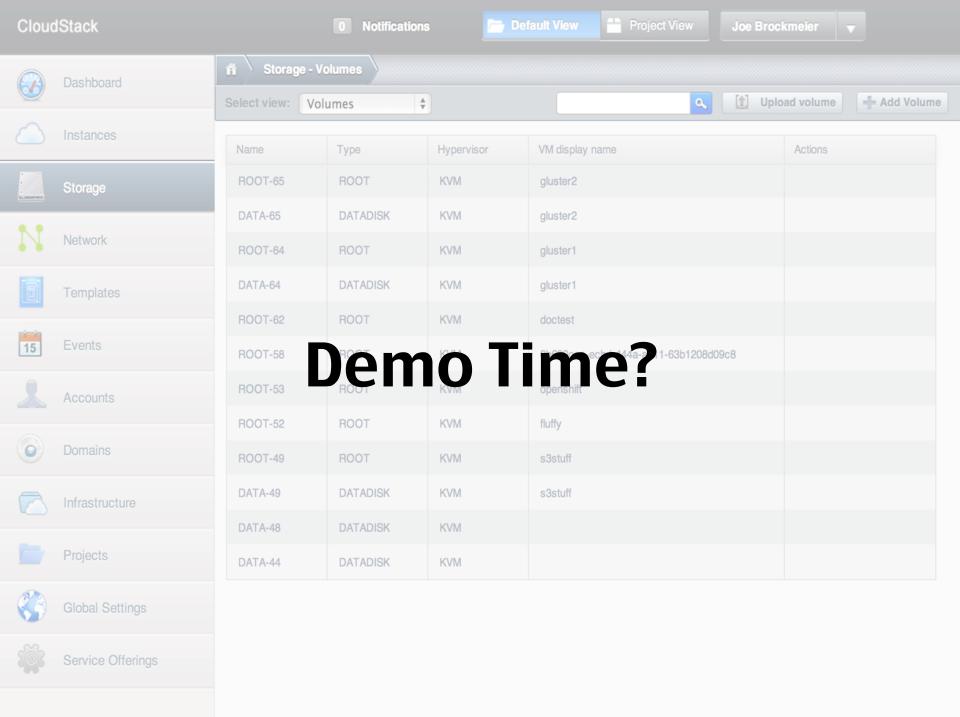
Misc. Features

- Usage Accounting
- UI is Easily Re-Themed / Replaced
- Over-Provisioning
- LDAP Integration
- Notification and Capacity Thresholds
- CloudMonkey CLI
- Much more!

Getting Started

- Visit CloudStack.org
- Start with RPMs or Debian Packages (CentOS/RHEL 6.3 and Ubuntu LTS 12.04 supported)
- Sign up for cloudstack-users@incubator.apache.org
- Talk to us! #cloudstack on Freenode





That's All! Thanks!

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