

# Intro to Python

by Daniel Greenfeld

# Intro to Python

a.k.a. 20 cool things you can do with Python

# Tons of content

- Please hold your questions until the end
- Latest slides will be made available
- Special thanks to:
  - Raymond Hettinger
  - Audrey Roy

# Daniel Greenfeld



<http://www.flickr.com/photos/pydanny/4442245488/>

- pydanny
  - [twitter.com/pydanny](https://twitter.com/pydanny)
  - [github.com/pydanny](https://github.com/pydanny)
  - [pydanny.blogspot.com](http://pydanny.blogspot.com)
  - [pydanny-event-notes.rtf.d.org](http://pydanny-event-notes.rtf.d.org)
- Python/Django developer at Cartwheel Web
- Capoeira
- Los Angeles
- Fiancee is Audrey Roy

# Who uses Python?

NASA  
Canonical  
Ubuntu  
Google  
Dropbox  
Facebook  
Rackspace  
Bitly  
Disqus  
Mozilla

CCP Games  
Freshbooks  
Quora  
Github  
Bitbucket  
Cars.com  
Evite  
EventBrite

Blender and Maya  
Dreamworks  
Walt Disney Animation Studios  
Industrial Light and Magic  
WETA

Truecar.com  
Grindr  
grove.io  
reddit  
Lots of newspapers

# What is Python

- Over 20 years old
- Dynamic, strongly typed scripted language
- A multi-paradigm programming language
- Named after Monty Python

# Python is similar to...

- Perl
- Ruby
- Lisp
- Java

# Python is different than...

- Perl
- Ruby
- Lisp
- Java



# Python Core Concepts

# Whitespace!

```
""" whitespace.py """
from random import randrange

def numberizer():
    # Generate a random number from 1 to 10.
    return randrange(1, 11)

number = numberizer()
if number > 5:
    print("This number is big!")

class RandomNumberHolder(object):
    # Create and hold 20 random numbers using numberizer

    def __init__(self):
        self.numbers = [numberizer(x) for x in range(20)]

random_numbers = RandomNumberHolder()
```

# Whitespace!

```
""" whitespace.py """
from random import randrange

def numberizer():
    # Generate a random number from 1 to 10.
    return randrange(1, 11)

number = numberizer()
if number > 5:
    print("This number is big!")

class RandomNumberHolder(object):
    # Create and hold 20 random numbers using numberizer

    def __init__(self):
        self.numbers = [numberizer(x) for x in range(20)]

random_numbers = RandomNumberHolder()
```

# Philosophy of Core Developers

- Conservative growth
- Aim for a simple implementation
- “We read Knuth so you don’t have to”

# Zen of Python

# Zen of Python

```
>>> import this
```

# Zen of Python

```
>>> import this
```

The Zen of Python, by Tim Peters

```
Beautiful is better than ugly.  
Explicit is better than implicit.  
Simple is better than complex.  
Complex is better than complicated.  
Flat is better than nested.  
Sparse is better than dense.  
Readability counts.  
Special cases aren't special enough to break the rules.  
Although practicality beats purity.  
Errors should never pass silently.  
Unless explicitly silenced.  
In the face of ambiguity, refuse the temptation to guess.  
There should be one-- and preferably only one --obvious way to do it.  
Although that way may not be obvious at first unless you're Dutch.  
Now is better than never.  
Although never is often better than *right* now.  
If the implementation is hard to explain, it's a bad idea.  
If the implementation is easy to explain, it may be a good idea.  
Namespaces are one honking great idea -- let's do more of those!
```

# Which Python?



For learning and simple scripting...

**Use what is on your  
system by default.**

Don't have Python yet?

**Download 3.2**

Unless you are working with a tool  
with a specific Python dependency  
(e.g. Django requires Python 2.7)

# 20 cool things you can do with Python

# ### Run it anywhere

Linux  
FreeBSD  
OpenBSD  
NetBSD  
BSD

Windows  
Mac OS X  
Solaris  
HP-UX  
OS/2

JVM  
.NET  
Android

[http://en.wikipedia.org/wiki/CPython#Supported\\_platforms](http://en.wikipedia.org/wiki/CPython#Supported_platforms)

**### Learn it fast**

# ### Learn it fast

Python is easy to learn but powerful.

# ### Learn it fast

Python is easy to learn but powerful.

Experienced developers get up to speed in days.

# ### Introspect

# ## Introspect

a.k.a Introducing the String type



# ## Introspect

a.k.a Introducing the String type

```
>>> foo = 'bar'
```

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```
>>> foo = 'bar'
```

# ## Introspect

a.k.a Introducing the String type

```
>>> foo = 'bar'  
>>> spam = 'eggs'
```

# ## Introspect

a.k.a Introducing the String type

```
>>> foo = 'bar'  
>>> spam = 'eggs'  
>>> fun = 'spam and EGGS'
```

# ## Introspect

a.k.a Introducing the String type

```
>>> foo = 'bar'  
>>> spam = 'eggs'  
>>> fun = 'spam and EGGS '  
>>> dir(fun)
```

# ### Introspect

a.k.a Introducing the String type

```
>>> foo = 'bar'
>>> spam = 'eggs'
>>> fun = 'spam and EGGS '
>>> dir(fun)
['__add__', '__class__', '__contains__', '__delattr__', '__doc__',
 '__eq__', '__format__', '__ge__', '__getattr__', '__getitem__',
 '__getnewargs__', '__getslice__', '__gt__', '__hash__', '__init__',
 '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__',
 '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__',
 '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__',
 '_formatter_field_name_split', '_formatter_parser', 'capitalize',
 'center', 'count', 'decode', 'encode', 'endswith', 'expandtabs',
```

# ## Introspect

a.k.a Introducing the String type

```
>>> foo = 'bar'
>>> spam = 'eggs'
>>> fun = 'spam and EGGS'
>>> dir(fun)
['__add__', '__class__', '__contains__', '__delattr__', '__doc__',
 '__eq__', '__format__', '__ge__', '__getattr__', '__getitem__',
 '__getnewargs__', '__getslice__', '__gt__', '__hash__', '__init__',
 '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__',
 '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__',
 '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__',
 '_formatter_field_name_split', '_formatter_parser', 'capitalize',
 'center', 'count', 'decode', 'encode', 'endswith', 'expandtabs',
 'find', 'format', 'index', 'isalnum', 'isalpha', 'isdigit', 'islower',
 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip',
 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition',
 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip',
 'swapcase', 'title', 'translate', 'upper', 'zfill']
```

# ## Introspect

a.k.a Introducing the String type

**dir() is a Python built-in function**

```
>>> foo = 'bar'
>>> spam = 'eggs'
>>> fun = 'spam and EGGS'
>>> dir(fun)
['__add__', '__class__', '__contains__', '__delattr__', '__doc__',
 '__eq__', '__format__', '__ge__', '__getattribute__', '__getitem__',
 '__getnewargs__', '__getslice__', '__gt__', '__hash__', '__init__',
 '__le__', '__len__', '__lt__', '__mod__', '__mul__', '__ne__',
 '__new__', '__reduce__', '__reduce_ex__', '__repr__', '__rmod__',
 '__rmul__', '__setattr__', '__sizeof__', '__str__', '__subclasshook__',
 '_formatter_field_name_split', '_formatter_parser', 'capitalize',
 'center', 'count', 'decode', 'encode', 'endswith', 'expandtabs',
 'find', 'format', 'index', 'isalnum', 'isalpha', 'isdigit', 'islower',
 'isspace', 'istitle', 'isupper', 'join', 'ljust', 'lower', 'lstrip',
 'partition', 'replace', 'rfind', 'rindex', 'rjust', 'rpartition',
 'rsplit', 'rstrip', 'split', 'splitlines', 'startswith', 'strip',
 'swapcase', 'title', 'translate', 'upper', 'zfill']
```



# ### Introspect

# ### Introspect

>>> fun

# ### Introspect

```
>>> fun  
'spam and EGGS'
```

# ### Introspect

```
>>> fun  
'spam and EGGS '  
>>> fun.strip()
```

# ### Introspect

```
>>> fun  
'spam and EGGS '  
>>> fun.strip()  
'spam and EGGS '
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
```

# ### Introspect

```
>>> fun  
'spam and EGGS '  
>>> fun.strip()  
'spam and EGGS '  
>>> spam.title()  
'Spam And Eggs '
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
```



# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
'spam '
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
'spam '
>>> help(fun)
```



# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
'spam '
>>> help(fun)
no Python documentation found for 'spam and EGGS '
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
'spam '
>>> help(fun)
no Python documentation found for 'spam and EGGS '
>>> help(str)
```

# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
'spam '
>>> help(fun)
no Python documentation found for 'spam and EGGS '
>>> help(str)
```

Line comments start with '#'




# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
'spam '
>>> help(fun)
no Python documentation found for 'spam and EGGS '
>>> help(str)
```

Line comments start with '#'



help() is a  
Python built-in



# ### Introspect

```
>>> fun
'spam and EGGS '
>>> fun.strip()
'spam and EGGS '
>>> spam.title()
'Spam And Eggs '
>>> fun.capitalize()
'Spam and eggs '
>>> fun.index('a')
2
>>> len(fun) # built-in that gives length of object
16
>>> fun[0:5] # String slicing
'spam '
>>> help(fun)
no Python documentation found for 'spam and EGGS '
>>> help(str)
```

Line comments start with '#'

help() is a  
Python built-in

**str** is the Python  
string type object

# ## Introspect

a.k.a Introducing the String type

```
>>> fun      'spam and EGGS '  
>>> fun.strip()      'spam and EGGS '  
>>> spam.title()     'Spam And Eggs '  
>>> fun.capitalize() 'Spam and eggs '  
>>> fun.index('a')   2  
>>> len(fun) # built-in that gives length of object  
16  
>>> fun[0:5] # String slicing  
'spam '  
>>> help(fun)  
no Python documentation found for 'spam and EGGS '  
>>> help(str)
```

Line comments start with '#'

help() is a  
Python built-in

**str** is the Python  
string type object

# ### Introspect

```
>>> help(str)
```

# ### Introspect

```
>>> help(str)
```

```
Help on class str in module __builtin__:
```

```
class str(basestring)
```

```
    str(object) -> string
```

```
    Return a nice string representation of the object.
```

```
    If the argument is a string, the return value is the same object.
```

```
    Method resolution order:
```

```
        str
```

```
        basestring
```

```
        object
```

```
    Methods defined here:
```

```
    __add__(...)
```

```
        x.__add__(y) <==> x+y
```

```
    __contains__(...)
```

```
        x.__contains__(y) <==> y in x
```



# ## Introspect

>>> help(str) a.k.a Introducing the String type

Help on class str in module `__builtin__`:

```
class str(basestring)
|   str(object) -> string
|
|   Return a nice string representation of the object.
|   If the argument is a string, the return value is the same object.
|
|   Method resolution order:
|       str
|       basestring
|       object
|
|   Methods defined here:
|
|   __add__(...)
|       x.__add__(y) <==> x+y
|
|   __contains__(...)
|       x.__contains__(y) <==> y in x
```

# ### Introspect

```
>>> help(str)
```

# ### Introspect

```
>>> help(str)
```

```
capitalize(...)
```

```
S.capitalize() -> string
```

```
Return a copy of the string S with only its first character capitalized.
```

```
center(...)
```

```
S.center(width[, fillchar]) -> string
```

```
Return S centered in a string of length width. Padding is done using the specified fill character (default is a space)
```

```
count(...)
```

```
S.count(sub[, start[, end]]) -> int
```

```
Return the number of non-overlapping occurrences of substring sub in string S[start:end]. Optional arguments start and end are interpreted as in slice notation.
```

# ### Introspect

>>> help(str) a.k.a Introducing the String type

```
capitalize(...)
```

```
S.capitalize() -> string
```

Return a copy of the string S with only its first character capitalized.

```
center(...)
```

```
S.center(width[, fillchar]) -> string
```

Return S centered in a string of length width. Padding is done using the specified fill character (default is a space)

```
count(...)
```

```
S.count(sub[, start[, end]]) -> int
```

Return the number of non-overlapping occurrences of substring sub

in

string S[start:end]. Optional arguments start and end are

interpreted

as in slice notation.

# ### Things with Strings

```
>>> scale = 'Southern California Linux Expo'
>>> scale[0]
'S'
>>> scale[0:8]
'Southern'
>>> scale[: -5]
'Southern California Linux'
>>> scale[0:8] = 'Northern'
Traceback (most recent call last):
  File "<input>", line 1, in <module>
TypeError: 'str' object does not support item assignment
>>> scale.replace('Southern California', 'SoCal')
'SoCal Linux Expo'
>>> scale
'Southern California Linux Expo'
>>> scale = scale.replace('Southern California', 'SoCal')
>>> scale
'SoCal Linux Expo'
>>> scale.startswith('Windows')
False
>>> scale.endswith('Windows')
False
>>> scale.startswith('SoCal')
True
>>> 'Windows' in scale
False
>>> 'Linux' in scale
True
```

Strings are immutable

# ### Basics

```
>>> x, y, z = 5, 10, 15
>>> 5 < 10
True
>>> 5 > 10
False
>>> True == False
False
>>> (5 == x) or (10 == x)
True
>>> (5 == x) and (10 == x)
False
>>> x + y - z
0
>>> 10 * 5
50
>>> 10 / 5
2
>>> 10 + 5
15
>>> 10 ** 2
100
```

Python has advanced math features that comes with the standard library.

For scientific needs, numpy is available.

# ### String formatting

# ### String formatting

```
>>> a = "Daniel"
```



# ### String formatting

```
>>> a = "Daniel"  
>>> b = "Adam"
```

# ### String formatting

```
>>> a = "Daniel"  
>>> b = "Adam"  
>>> c = "Greenfield"
```

# ### String formatting

```
>>> a = "Daniel"  
>>> b = "Adam"  
>>> c = "Greenfeld"  
>>> a + b + c
```

# ### String formatting

```
>>> a = "Daniel"  
>>> b = "Adam"  
>>> c = "Greenfield"  
>>> a + b + c  
'DanielAdamGreenfield'
```

# ### String formatting

```
>>> a = "Daniel"  
>>> b = "Adam"  
>>> c = "Greenfield"  
>>> a + b + c  
'DanielAdamGreenfield'  
>>> "{0} {1} {2}".format(a, b, c)
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfeld"
>>> a + b + c
'DanielAdamGreenfeld'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfeld'
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
'Daniel Adam Greenfield'
```



# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
'Daniel Adam Greenfield'
>>> lst = [a,b,c]
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
'Daniel Adam Greenfield'
>>> lst = [a,b,c]
>>> lst
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
'Daniel Adam Greenfield'
>>> lst = [a,b,c]
>>> lst
['Daniel', 'Adam', 'Greenfield']
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
'Daniel Adam Greenfield'
>>> lst = [a,b,c]
>>> lst
['Daniel', 'Adam', 'Greenfield']
>>> name = " ".join(lst)
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
'Daniel Adam Greenfield'
>>> lst = [a,b,c]
>>> lst
['Daniel', 'Adam', 'Greenfield']
>>> name = " ".join(lst)
>>> name
```

# ### String formatting

```
>>> a = "Daniel"
>>> b = "Adam"
>>> c = "Greenfield"
>>> a + b + c
'DanielAdamGreenfield'
>>> "{0} {1} {2}".format(a, b, c)
'Daniel Adam Greenfield'
>>> "{first} {middle} {last}".format(first=a, middle=b, last=c)
'Daniel Adam Greenfield'
>>> lst = [a,b,c]
>>> lst
['Daniel', 'Adam', 'Greenfield']
>>> name = " ".join(lst)
>>> name
'Daniel Adam Greenfield'
```

# ### Lists

**Lists are mutable**

```
>>> my_list = [1, 2, 3]
>>> my_list.append(4)
>>> my_list
[1, 2, 3, 4]
>>> my_list.insert(2, 'dog')
>>> my_list
[1, 2, 'dog', 3, 4]
>>> my_list.extend([5, 6])
>>> my_list
[1, 2, 'dog', 3, 4, 5, 6]
>>> my_list.append([7, 8])
>>> my_list
[1, 2, 'dog', 3, 4, 5, 6, [7, 8]]
>>> my_list.pop(2)
'dog'
>>> my_list
[1, 2, 3, 4, 5, 6, [7, 8]]
>>> my_list.reverse()
>>> my_list
[[7, 8], 6, 5, 4, 3, 2, 1]
```

# ### Lists + Functional Programming

```
>>> def divisible_by_2(x):  
...     return x % 2 == 0  
...  
>>>  
>>> def cube(x):  
...     return x ** 3  
...  
>>>  
>>> numbers = [1, 2, 3, 4, 6, 31]  
>>>  
>>> filter(divisible_by_2, numbers)  
>>> [2, 4, 6]  
>>>  
>>> map(cube, numbers)  
>>> [1, 8, 27, 64, 216, 29791]
```

Filter constructs a list from those elements of an iterable for which the specified function returns True.

Map applies the specified function to every item of the iterable and returns the results.



# ### List Comprehensions

# ### List Comprehensions

Remember  
this  
from the  
beginning?

```
""" whitespace.py """
from random import randrange

def numberizer():
    # Generate a random number from 1 to 10.
    return randrange(1, 11)

number = numberizer()
if number > 5:
    print("This number is big!")

class RandomNumberHolder(object):
    # Create and hold 20 random numbers using numberizer

    def __init__(self):
        self.numbers = [numberizer(x) for x in range(20)]

random_numbers = RandomNumberHolder()
```

# ### List Comprehensions

Remember  
this  
from the  
beginning?

```
""" whitespace.py """
from random import randrange

def numberizer():
    # Generate a random number from 1 to 10.
    return randrange(1, 11)

number = numberizer()
if number > 5:
    print("This List Comprehension!")

class RandomNumberHolder(object):
    # Create and hold 20 random numbers using numberizer

    def __init__(self):
        self.numbers = [numberizer(x) for x in range(20)]

random_numbers = RandomNumberHolder()
```

List Comprehension!

# ## List Comprehensions

# ## List Comprehensions

```
>>> items = [x for x in range(20)]
```

# ## List Comprehensions

```
>>> items = [x for x in range(20)]  
>>> items
```

# ## List Comprehensions

```
>>> items = [x for x in range(20)]
```

```
>>> items
```

```
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
```

# ## List Comprehensions

```
>>> items = [x for x in range(20)]  
>>> items  
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]  
>>> [x for x in range(20) if x % 2]
```



# ## List Comprehensions

```
>>> items = [x for x in range(20)]
>>> items
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
>>> [x for x in range(20) if x % 2]
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
```

# ### List Comprehensions

```
>>> items = [x for x in range(20)]
>>> items
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>>> [x for x in range(20) if x % 2]
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
>>> # Fizzbuzz solved using Python's List Comprehension
```

# ### List Comprehensions

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>>> items = [x for x in range(20)]
>>> items
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
>>> [x for x in range(20) if x % 2]
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
>>> # Fizzbuzz solved using Python's List Comprehension
>>> lst = [(x, 'Fizz', 'Buzz', 'FizzBuzz') \
```

# ### List Comprehensions

```
>>> items = [x for x in range(20)]
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[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
>>> [x for x in range(20) if x % 2]
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
>>> # Fizzbuzz solved using Python's List Comprehension
>>> lst = [(x, 'Fizz', 'Buzz', 'FizzBuzz') \
...        [(not x % 3) | (not x % 5) << 1] for x in range(20)]
```

# ### List Comprehensions

```
>>> items = [x for x in range(20)]
>>> items
[0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, 11, 12, 13, 14, 15, 16, 17, 18, 19]
>>> [x for x in range(20) if x % 2]
[1, 3, 5, 7, 9, 11, 13, 15, 17, 19]
>>> # Fizzbuzz solved using Python's List Comprehension
>>> lst = [(x, 'Fizz', 'Buzz', 'FizzBuzz') \
...        [(not x % 3) | (not x % 5) << 1] for x in range(20)]
```

Backslash can be used to break up long statements. Please use sparingly!

# ## Generators

```
>>> def countdown(n):  
...     print("Counting down from {}".format(n))  
...     while n > 0:  
...         yield n  
...         n -= 1
```

```
>>> x = countdown(10)  
>>> x  
<generator object at 0x58490>  
>>> x.next()  
Counting down from 10  
10  
>>> x.next()  
9  
>>> x.next()  
8  
>>> x.next()  
7
```

<http://www.dabeaz.com/generators/Generators.pdf>

# ## Generators

```
>>> def countdown(n):  
...     print("Counting down from {}".format(n))  
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```

A generator evaluates only when the iterable is at that iteration. This is really powerful, especially when working with large iterables.

<http://www.dabeaz.com/generators/Generators.pdf>

# ## Generators

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Counting down from 10  
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>>> x.next()  
9  
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8  
>>> x.next()  
7
```

A generator evaluates only when the iterable is at that iteration. This is really powerful, especially when working with large iterables.

A billion iterations for  
a generator is **NOTHING**.

<http://www.dabeaz.com/generators/Generators.pdf>



# ### Generator Expressions

```
def print_5_lines(filename):  
    """ Prints the first 5 lines of the given file. """  
    my_file = open(filename)      # my_file is a generator expression  
    for i in range(5):  
        line = my_file.next()  
        print line
```

Note I: range in Python 3 is a generator object.

Note II: xrange in Python 2.7 is a generator object.

# ## Generator Expressions

```
>>> items = (x for x in range(1000000000))
```

```
def print_5_lines(filename):  
    """ Prints the first 5 lines of the given file. """  
    my_file = open(filename) # my_file is a generator expression  
    for i in range(5):  
        line = my_file.next()  
        print line
```

Note I: range in Python 3 is a generator object.

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# ## Generator Expressions

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>>> items = (x for x in range(1000000000))  
>>> items
```

```
def print_5_lines(filename):  
    """ Prints the first 5 lines of the given file. """  
    my_file = open(filename) # my_file is a generator expression  
    for i in range(5):  
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        print line
```

Note I: range in Python 3 is a generator object.

Note II: xrange in Python 2.7 is a generator object.

# ### Generator Expressions

```
>>> items = (x for x in range(1000000000))
>>> items
<generator object <genexpr> at 0x100721460>
```

```
def print_5_lines(filename):
    """ Prints the first 5 lines of the given file. """
    my_file = open(filename) # my_file is a generator expression
    for i in range(5):
        line = my_file.next()
        print line
```

Note I: range in Python 3 is a generator object.

Note II: xrange in Python 2.7 is a generator object.

# ## Generator Expressions

```
>>> items = (x for x in range(1000000000))
>>> items
<generator object <genexpr> at 0x100721460>
```

Generator expressions are shorthand for generators. Just like list comprehensions, but with `()` instead of `[]`.

```
def print_5_lines(filename):
    """ Prints the first 5 lines of the given file. """
    my_file = open(filename) # my_file is a generator expression
    for i in range(5):
        line = my_file.next()
        print line
```

Note I: range in Python 3 is a generator object.

Note II: xrange in Python 2.7 is a generator object.

# ## Sets

```
>>> lst = [1,1,1,1,1,2,2,2,3,3,3,3,3,3]
>>> s = set(lst)
>>> s
set([1,2,3])
```

## Counting unique words in the Gettysburg Address

```
>>> address = """Four score and seven years ago our fathers brought..."""
>>> for r in [',', '.', '-', ' ']:
...     address = address.replace(r, '')
>>> words = address.split(' ')
>>> len(words)
278
>>> unique_words = set(words)
>>> len(unique_words)
143
```

# ### Dictionaries

```
>>> data = {
    'name': 'Daniel Greenfeld',
    'nickname': 'pydanny',
    'states_lived': ['CA', 'KS', 'MD', 'NJ', 'VA', 'AD'],
    'fiancee': 'Audrey Roy'
}
>>> data['name']
'Daniel Greenfeld'
>>> data['nickname'] = 'audreyr'
>>> data['nickname']
'audreyr'
>>> data['nickname'] = 'pydanny'
>>> data.keys()
['fiancee', 'nickname', 'name', 'states_lived']
>>> data.get('fiancee')
'Audrey Roy'
>>> data.get('fiance')
None
>>> data.pop('fiancee')
'Audreyr'
>>> data
{'nickname': 'pydanny', 'name': 'Daniel Greenfeld', 'states_lived': ['CA',
'KS', 'MD', 'NJ', 'VA']}
>>> data['fiancee'] = 'Audreyr Roy'
>>> data
{'fiancee': 'Audrey Roy', 'nickname': 'pydanny', 'name': 'Daniel
Greenfeld', 'states_lived': ['CA', 'KS', 'MD', 'NJ', 'VA', 'AD']}
```

# ## Object-Oriented Programming

```
class Animal(object):
    def __init__(self, name):
        self.name = name
    def talk(self):
        raise NotImplementedError("Subclass must implement abstract method")

class Cat(Animal):
    def talk(self):
        return 'Meow!'

class Dog(Animal):
    def talk(self):
        return 'Woof! Woof!'

animals = [Cat('Missy'),
           Cat('Mr. Mistoffelees'),
           Dog('Lassie')]

for animal in animals:
    print animal.name + ': ' + animal.talk()
```

[http://en.wikipedia.org/wiki/Polymorphism\\_in\\_object-oriented\\_programming#Examples](http://en.wikipedia.org/wiki/Polymorphism_in_object-oriented_programming#Examples)



# ## Object-Oriented Programming

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animals = [Cat('Missy'),
           Cat('Mr. Mistoffelees'),
           Dog('Lassie')]

for animal in animals:
    print animal.name + ': ' + animal.talk()
```

Missy: Meow!  
Mr. Mistoffelees: Meow!  
Lassie: Woof! Woof!

[http://en.wikipedia.org/wiki/Polymorphism\\_in\\_object-oriented\\_programming#Examples](http://en.wikipedia.org/wiki/Polymorphism_in_object-oriented_programming#Examples)

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animals = [Cat('Missy'),
           Cat('Mr. Mistoffelees'),
           Dog('Lassie')]

for animal in animals:
    print animal.name + ': ' + animal.talk()
```

Missy: Meow!  
Mr. Mistoffelees: Meow!  
Lassie: Woof! Woof!

**Barely scratching the surface!**

[http://en.wikipedia.org/wiki/Polymorphism\\_in\\_object-oriented\\_programming#Examples](http://en.wikipedia.org/wiki/Polymorphism_in_object-oriented_programming#Examples)

# *##* Isolate Environments

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```
$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python
```

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```
$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
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$ pip install virtualenv  
$ virtualenv my_env
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```

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$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```



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$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```

**Pro Tip:** easy\_install is legacy. Use pip.

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$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```

**Pro Tip:** easy\_install is legacy. Use pip.

```
(my_env) $ pip install django==1.3.1
```

# ### Isolate Environments

```
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$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```

**Pro Tip:** easy\_install is legacy. Use pip.

```
(my_env) $ pip install django==1.3.1  
(my_env) $ pip install requests==0.9.1
```

# ### Isolate Environments

```
$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```

**Pro Tip:** easy\_install is legacy. Use pip.

```
(my_env) $ pip install django==1.3.1  
(my_env) $ pip install requests==0.9.1  
(my_env) $ pip install mongoengine==0.5.2
```

# ### Isolate Environments

```
$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```

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(my_env) $ pip install django==1.3.1  
(my_env) $ pip install requests==0.9.1  
(my_env) $ pip install mongoengine==0.5.2  
(my_env) $ pip install celery==2.4.6
```

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$ pip install virtualenv  
$ virtualenv my_env  
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(my_env) $ pip install celery==2.4.6  
(my_env) $ pip freeze
```

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$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
$ pip install virtualenv  
$ virtualenv my_env  
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(my_env) $
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(my_env) $ pip install django==1.3.1  
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(my_env) $ pip install mongoengine==0.5.2  
(my_env) $ pip install celery==2.4.6  
(my_env) $ pip freeze  
celery==2.4.6
```

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$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```

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(my_env) $ pip install django==1.3.1  
(my_env) $ pip install requests==0.9.1  
(my_env) $ pip install mongoengine==0.5.2  
(my_env) $ pip install celery==2.4.6  
(my_env) $ pip freeze  
celery==2.4.6  
django==1.3.1
```



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(my_env) $
```

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```
(my_env) $ pip install django==1.3.1  
(my_env) $ pip install requests==0.9.1  
(my_env) $ pip install mongoengine==0.5.2  
(my_env) $ pip install celery==2.4.6  
(my_env) $ pip freeze  
celery==2.4.6  
django==1.3.1  
mongoengine==0.5.2
```

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```
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celery==2.4.6  
django==1.3.1  
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$ pip install virtualenv  
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(my_env) $ pip install mongoengine==0.5.2  
(my_env) $ pip install celery==2.4.6  
(my_env) $ pip freeze  
celery==2.4.6  
django==1.3.1  
mongoengine==0.5.2  
requests==0.9.1  
(my_env) $ pip freeze > requirements.txt
```

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```
$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
$ pip install virtualenv  
$ virtualenv my_env  
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(my_env) $
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```
(my_env) $ pip install django==1.3.1  
(my_env) $ pip install requests==0.9.1  
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(my_env) $ pip install celery==2.4.6  
(my_env) $ pip freeze  
celery==2.4.6  
django==1.3.1  
mongoengine==0.5.2  
requests==0.9.1  
(my_env) $ pip freeze > requirements.txt  
...
```

# ### Isolate Environments

```
$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python  
$ pip install virtualenv  
$ virtualenv my_env  
$ source my_env/bin/activate  
(my_env) $
```

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```
(my_env) $ pip install django==1.3.1  
(my_env) $ pip install requests==0.9.1  
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(my_env) $ pip install celery==2.4.6  
(my_env) $ pip freeze  
celery==2.4.6  
django==1.3.1  
mongoengine==0.5.2  
requests==0.9.1  
(my_env) $ pip freeze > requirements.txt  
...  
(another_env) $ pip install -r requirements.txt
```

# ### Isolate Environments

```
$ curl https://raw.githubusercontent.com/pypa/pip/master/contrib/get-pip.py | python
$ pip install virtualenv
$ virtualenv my_env
$ source my_env/bin/activate
(my_env) $
```

**Pro Tip:** easy\_install is legacy. Use pip.

```
(my_env) $ pip install django==1.3.1
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(my_env) $ pip install celery==2.4.6
(my_env) $ pip freeze
celery==2.4.6
django==1.3.1
mongoengine==0.5.2
requests==0.9.1
(my_env) $ pip freeze > requirements.txt
...
(another_env) $ pip install -r requirements.txt
```

**Warning!**  
Only installs  
Python drivers!  
Not MongoDB  
or RabbitMQ

# ## Colorize Code

How Github and Bitbucket do it

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How Github and Bitbucket do it

```
$ pip install pygments
```



# ## Colorize Code

## How Github and Bitbucket do it

```
$ pip install pygments
```

```
from pygments import highlight
from pygments.lexers import get_lexer_by_name
from pygments.formatters import HtmlFormatter

if __name__ == '__main__':
    # get this file
    code = open("pygments_demo.py", "r").read()

    # figure out the lexer
    lexer = get_lexer_by_name("python", stripall=True)

    # construct the formatter
    formatter = HtmlFormatter(linenos=False, cssclass="source")

    # style and formatting
    css = HtmlFormatter().get_style_defs('.source')
    highlighted_code = highlight(code, lexer, formatter)
    page = """
        <html>
            <head><style>{css}</style></head>
            <body>{highlighted_code}</body>
        </html>
    """
    page = page.format(css=css, highlighted_code=highlighted_code)
    print(page)
```

pygments\_demo.py

# ## Colorize Code

## How Github and Bitbucket do it

```
$ pip install pygments
```

```
from pygments import highlight
from pygments.lexers import get_lexer_by_name
from pygments.formatters import HtmlFormatter
```

```
if __name__ == '__main__':
```

```
    # get this file
```

```
    code = open("pygments_demo.py", "r").read()
```

```
    # figure out the lexer
```

```
    lexer = get_lexer_by_name("python", stripall=True)
```

```
    # construct the formatter
```

```
    formatter = HtmlFormatter(linenos=False, cssclass="source")
```

```
    # style and formatting
```

```
    css = HtmlFormatter().get_style_defs('.source')
```

```
    highlighted_code = highlight(code, lexer, formatter)
```

```
    page = """
```

```
        <html>
```

```
            <head><style>{css}</style></head>
```

```
            <body>{highlighted_code}</body>
```

```
        </html>
```

```
    """ .format(css=css, highlighted_code=highlighted_code)
```

```
    print(page)
```

```
pygments_demo.py
```

```
$ python pygments_demo.py > text.html
```



## Output of the program

```
from pygments import highlight
from pygments.lexers import get_lexer_by_name
from pygments.formatters import HtmlFormatter

if __name__ == '__main__':
    # get this file
    code = open("pygments_demo.py", "r").read()

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    page = """
        <html>
            <head><style>{css}</style></head>
            <body>{highlighted_code}</body>
        </html>
    """
    page = page.format(css=css, highlighted_code=highlighted_code)
    print(page)
```

text.html

# ### Persist SQL

(my\_env)\$ pip install django

```
from datetime import datetime

from django.contrib.auth.models import User
from django.db import models
from django.utils.translation import ugettext_lazy as _

class Post(models.Model):

    author = models.ForeignKey(User)
    title = models.CharField(_('Title'), max_length=100)
    content = models.TextField(_('Content'))
    pub_date = models.DateTimeField(_('Publication date'))

class Comment(models.Model):
    post = models.ForeignKey(Post)
    name = models.CharField(_('Title'), max_length=100)
    content = models.TextField(_('Content'))
```

# ### Persist SQL

(my\_env)\$ pip install django

Internationalization!



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from django.contrib.auth.models import User
from django.db import models
from django.utils.translation import ugettext_lazy as _

class Post(models.Model):

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```

# ## Persist NoSQL

(my\_env)\$ pip install mongoengine

```
from django.utils.translation import ugettext_lazy as _  
  
import mongoengine as me  
  
class User(me.Document):  
    email = me.StringField(_('email'), required=True)  
    first_name = me.StringField(_('first name'), max_length=30)  
    last_name = me.StringField(_('last name'), max_length=30)  
  
class Post(me.Document):  
    title = me.StringField(_('title'), max_length=100, required=True)  
    author = me.ReferenceField(User)  
    content = me.StringField(_('content'))  
    pub_date = me.DateTimeField(_("Publication date"))  
  
class Comment(me.EmbeddedDocument):  
    name = me.StringField(_('name'), max_length=100)  
    content = me.StringField(_('content'))
```

# ## Persist NoSQL

(my\_env)\$ pip install mongoengine

```
from django.utils.translation import ugettext_lazy as _  
import mongoengine as me  
  
class User(me.Document):  
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    pub_date = me.DateTimeField(_('Publication date'))  
  
class Comment(me.EmbeddedDocument):  
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Internationalization!



# ### Message Queues

# ## Message Queues

```
(my_env)$ pip install celery
```

```
(my_env)$ pip install requests
```

# ### Message Queues

```
(my_env)$ pip install celery
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```
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```

products/tasks.py

```
import logging
import requests
from celery import task

from products.models import Product

logger = logging.getLogger('products.tasks')

@task
def check_all_images():

    for product in Product.objects.all():
        response = request.get(product.medium_image.url)
        if response.status_code != 200:
            msg = "Product {0} missing image".format(product.id)
            logging.warning(msg)
```

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>>> from products.tasks import confirm_all_images
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```
>>> from products.tasks import confirm_all_images
>>> result = confirm_all_images.delay()
```

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>>> from products.tasks import confirm_all_images
>>> result = confirm_all_images.delay()
>>> result.ready()
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```
>>> from products.tasks import confirm_all_images
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>>> result.ready()
False
```

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False
>>> result.ready()
```



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            logging.warning(msg)
```

```
>>> from products.tasks import confirm_all_images
>>> result = confirm_all_images.delay()
>>> result.ready()
False
>>> result.ready()
True
```

# ### Work with JSON

```
>>> import json
```

```
>>> data = {  
    'name': 'Daniel Greenfeld',  
    'nickname': 'pydanny',  
    'states_lived': ['CA', 'KS', 'MD', 'NJ', 'VA', 'AD'],  
    'fiancee': 'Audrey Roy'  
}
```

```
>>> type(data)
```

```
<type 'dict'>
```

```
>>> payload = json.dumps(data)
```

```
>>> payload
```

```
'{"fiancee": "Audrey Roy", "nickname": "pydanny", "name": "Daniel  
Greenfeld", "states_lived": ["CA", "KS", "MD", "NJ", "VA", "AD"]}'
```

```
>>> type(payload)
```

```
<type 'str'>
```

```
>>> restored = json.loads(payload)
```

```
>>> restored
```

```
<type 'dict'>
```

```
>>> restored
```

```
{u'fiancee': u'Audrey Roy', u'nickname': u'pydanny', u'name': u'Daniel  
Greenfeld', u'states_lived': [u'CA', u'KS', u'MD', u'NJ', u'VA', u'AD'  
]}
```

# ### Work with REST

- TODO

# ### Exception Handling

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```
>>> import logging
```

# ### Exception Handling

```
>>> import logging  
>>> logger = logging.getLogger()
```

# ### Exception Handling

```
>>> import logging
>>> logger = logging.getLogger()
>>>
```

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```
>>> import logging
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>>>
>>> class CustomTypeError(Exception):
```



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```
>>> import logging
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>>>
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>>> try:
```

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Traceback (most recent call last):



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**Zen of Python: Errors should never pass silently**

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**Zen of Python:** Errors should never pass silently

**Pro Tip:** Generic exceptions are the devil